

Markov Chains

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Limiting distributions

Ergodicity

Queues in communication networks: Limit probabilities

- ▶ MCs have one-step memory. Eventually they forget initial state
- ▶ **Q**: What can we say about probabilities for large n ?

$$\pi_j := \lim_{n \rightarrow \infty} P(X_n = j \mid X_0 = i) = \lim_{n \rightarrow \infty} P_{ij}^n$$

⇒ Assumed that **limit is independent of initial state** $X_0 = i$

- ▶ We've seen that this problem is related to the matrix power \mathbf{P}^n

$$\mathbf{P} = \begin{pmatrix} 0.8 & 0.2 \\ 0.3 & 0.7 \end{pmatrix}, \quad \mathbf{P}^7 = \begin{pmatrix} 0.6031 & 0.3969 \\ 0.5953 & 0.4047 \end{pmatrix}$$
$$\mathbf{P}^2 = \begin{pmatrix} 0.7 & 0.3 \\ 0.45 & 0.55 \end{pmatrix}, \quad \mathbf{P}^{30} = \begin{pmatrix} 0.6000 & 0.4000 \\ 0.6000 & 0.4000 \end{pmatrix}$$

- ▶ Matrix product converges ⇒ probs. **independent of time** (large n)
- ▶ All rows are equal ⇒ probs. **independent of initial condition**

- ▶ **Def:** **Period d of a state i** is (gcd means greatest common divisor)

$$d = \gcd \{n : P_{ii}^n \neq 0\}$$

- ▶ State i is periodic with period d if and only if

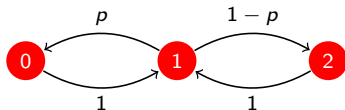
⇒ $P_{ii}^n \neq 0$ only if n is a multiple of d

⇒ d is the largest number with this property

- ▶ **Positive probability of returning to i only every d time steps**

⇒ **If period $d = 1$ state is aperiodic** (most often the case)

⇒ Periodicity is a class property



- ▶ State 1 has period 2. So do 0 and 2 (class property)
- ▶ **Ex:** One dimensional random walk also has period 2

Example

$$\mathbf{P} = \begin{pmatrix} 0 & 1 \\ 0.5 & 0.5 \end{pmatrix}, \quad \mathbf{P}^2 = \begin{pmatrix} 0.50 & 0.50 \\ 0.25 & 0.75 \end{pmatrix}, \quad \mathbf{P}^3 = \begin{pmatrix} 0.250 & 0.750 \\ 0.375 & 0.625 \end{pmatrix}$$

- ▶ $P_{11} = 0$, but $P_{11}^2, P_{11}^3 \neq 0$ so $\gcd\{2, 3, \dots\} = 1$. State 1 is aperiodic
- ▶ $P_{22} \neq 0$. State 2 is aperiodic (had to be, since $1 \leftrightarrow 2$)

Example

$$\mathbf{P} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad \mathbf{P}^2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad \mathbf{P}^3 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \dots$$

- ▶ $P_{11}^{2n+1} = 0$, but $P_{11}^{2n} \neq 0$ so $\gcd\{2, 4, \dots\} = 2$. State 1 has period 2
- ▶ The same is true for state 2 (since $1 \leftrightarrow 2$)

- ▶ **Recall:** state i is **recurrent** if the MC returns to i with probability 1
⇒ Define the return time to state i as

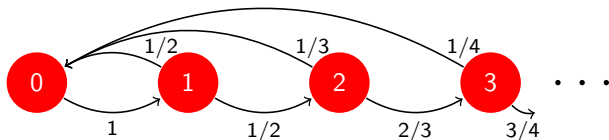
$$T_i = \min\{n > 0 : X_n = i \mid X_0 = i\}$$

- ▶ **Def:** State i is **positive recurrent** when expected value of T_i is finite

$$\mathbb{E} [T_i \mid X_0 = i] = \sum_{n=1}^{\infty} nP(T_i = n \mid X_0 = i) < \infty$$

- ▶ **Def:** State i is **null recurrent** if recurrent but $\mathbb{E} [T_i \mid X_0 = i] = \infty$
⇒ Positive and null recurrence are class properties
⇒ Recurrent states in a finite-state MC are positive recurrent
- ▶ **Def:** Jointly positive recurrent and aperiodic states are **ergodic**
⇒ Irreducible MC with ergodic states is said to be an **ergodic MC**

Null recurrent Markov chain example



$$P(T_0 = 2 | X_0 = 0) = \frac{1}{2}$$

$$P(T_0 = 3 | X_0 = 0) = \frac{1}{2} \times \frac{1}{3}$$

$$P(T_0 = 4 | X_0 = 0) = \frac{1}{2} \times \frac{2}{3} \times \frac{1}{4} = \frac{1}{3 \times 4} \quad \dots \quad P(T_0 = n | X_0 = 0) = \frac{1}{(n-1) \times n}$$

- ▶ State 0 is **recurrent** because probability of not returning is 0

$$P(T_0 = \infty | X_0 = 0) = \lim_{n \rightarrow \infty} \frac{1}{(n-1) \times n} \rightarrow 0$$

- ▶ Also **null recurrent** because expected return time is infinite

$$\mathbb{E}[T_0 | X_0 = 0] = \sum_{n=2}^{\infty} n P(T_0 = n | X_0 = 0) = \sum_{n=2}^{\infty} \frac{1}{(n-1)} = \infty$$

Theorem

For an ergodic (i.e., irreducible, aperiodic and positive recurrent) MC, $\lim_{n \rightarrow \infty} P_{ij}^n$ exists and is independent of the initial state i , i.e.,

$$\pi_j = \lim_{n \rightarrow \infty} P_{ij}^n$$

Furthermore, steady-state probabilities $\pi_j \geq 0$ are the unique nonnegative solution of the system of linear equations

$$\pi_j = \sum_{i=0}^{\infty} \pi_i P_{ij}, \quad \sum_{j=0}^{\infty} \pi_j = 1$$

- ▶ Limit probs. independent of initial condition exist for ergodic MC
⇒ Simple algebraic equations can be solved to find π_j
- ▶ No periodic, transient, null recurrent states, or multiple classes

- ▶ Difficult part of theorem is to prove that $\pi_j = \lim_{n \rightarrow \infty} P_{ij}^n$ exists
- ▶ To see that algebraic relation is true use total probability

$$\begin{aligned} P_{kj}^{n+1} &= \sum_{i=0}^{\infty} P(X_{n+1} = j \mid X_n = i, X_0 = k) P_{ki}^n \\ &= \sum_{i=0}^{\infty} P_{ij} P_{ki}^n \end{aligned}$$

- ▶ If limits exists, $P_{kj}^{n+1} \approx \pi_j$ and $P_{ki}^n \approx \pi_i$ (sufficiently large n)

$$\pi_j = \sum_{i=0}^{\infty} \pi_i P_{ij}$$

- ▶ The other equation is true because the π_j are probabilities

- ▶ More compact and illuminating using vector/matrix notation
⇒ Finite MC with J states
- ▶ First part of theorem says that $\lim_{n \rightarrow \infty} \mathbf{P}^n$ exists and

$$\lim_{n \rightarrow \infty} \mathbf{P}^n = \begin{pmatrix} \pi_1 & \pi_2 & \dots & \pi_J \\ \pi_1 & \pi_2 & \dots & \pi_J \\ \vdots & \vdots & \vdots & \vdots \\ \pi_1 & \pi_2 & \dots & \pi_J \end{pmatrix}$$

- ▶ Same probabilities for all rows ⇒ Independent of initial state
- ▶ Probability distribution for large n

$$\lim_{n \rightarrow \infty} \mathbf{p}(n) = \lim_{n \rightarrow \infty} (\mathbf{P}^T)^n \mathbf{p}(0) = [\pi_1, \dots, \pi_J]^T$$

⇒ Independent of initial condition $\mathbf{p}(0)$

- ▶ **Def:** Vector limit (steady-state) distribution is $\boldsymbol{\pi} := [\pi_1, \dots, \pi_J]^T$
- ▶ **Limit distribution** is unique solution of ($\mathbf{1} := [1, 1, \dots]^T$)

$$\boldsymbol{\pi} = \mathbf{P}^T \boldsymbol{\pi}, \quad \boldsymbol{\pi}^T \mathbf{1} = 1$$

- ▶ $\boldsymbol{\pi}$ eigenvector associated with eigenvalue 1 of \mathbf{P}^T
 - ▶ Eigenvectors are defined up to a scaling factor
 - ▶ Normalize to sum 1
- ▶ All other eigenvalues of \mathbf{P}^T have modulus smaller than 1
 - ▶ If not, \mathbf{P}^n diverges, but we know \mathbf{P}^n contains n -step transition probs.
 - ▶ $\boldsymbol{\pi}$ eigenvector associated with largest eigenvalue of \mathbf{P}^T
- ▶ Computing $\boldsymbol{\pi}$ as eigenvector is often computationally efficient

- ▶ Can also write as (\mathbf{I} is identity matrix, $\mathbf{0} = [0, 0, \dots]^T$)

$$(\mathbf{I} - \mathbf{P}^T) \boldsymbol{\pi} = \mathbf{0} \quad \boldsymbol{\pi}^T \mathbf{1} = 1$$

- ▶ $\boldsymbol{\pi}$ has J elements, but there are $J + 1$ equations \Rightarrow **Overdetermined**
- ▶ If 1 is eigenvalue of \mathbf{P}^T , then 0 is eigenvalue of $\mathbf{I} - \mathbf{P}^T$
 - ▶ $\mathbf{I} - \mathbf{P}^T$ is rank deficient, in fact $\text{rank}(\mathbf{I} - \mathbf{P}^T) = J - 1$
 - ▶ Then, there are in fact only J **linearly independent** equations
- ▶ $\boldsymbol{\pi}$ is **eigenvector associated with eigenvalue 0 of $\mathbf{I} - \mathbf{P}^T$**
 - ▶ $\boldsymbol{\pi}$ spans null space of $\mathbf{I} - \mathbf{P}^T$ (not much significance)

- ▶ MC with transition probability matrix

$$\mathbf{P} = \begin{pmatrix} 0 & 0.3 & 0.7 \\ 0.1 & 0.5 & 0.4 \\ 0.1 & 0.2 & 0.7 \end{pmatrix}$$

- ▶ **Q:** Does \mathbf{P} correspond to an ergodic MC?
 - ▶ **Irreducible:** all states communicate with state 2 ✓
 - ▶ **Positive recurrent:** irreducible and finite ✓
 - ▶ **Aperiodic:** period of state 2 is 1 ✓
- ▶ Then, there exist π_1 , π_2 and π_3 such that $\pi_j = \lim_{n \rightarrow \infty} P_{ij}^n$
 - ⇒ Limit is independent of i

- ▶ **Q:** How do we determine the limit probabilities π_j ?
- ▶ Solve system of linear equations $\pi_j = \sum_{i=1}^3 \pi_i P_{ij}$ and $\sum_{j=1}^3 \pi_j = 1$

$$\begin{pmatrix} \pi_1 \\ \pi_2 \\ \pi_3 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & 0.1 & 0.1 \\ 0.3 & 0.5 & 0.2 \\ 0.7 & 0.4 & 0.7 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} \pi_1 \\ \pi_2 \\ \pi_3 \end{pmatrix}$$

⇒ The blue block in the matrix above is \mathbf{P}^T

- ▶ There are three variables and four equations
 - ▶ Some equations might be linearly dependent
 - ▶ Indeed, summing first three equations: $\pi_1 + \pi_2 + \pi_3 = \pi_1 + \pi_2 + \pi_3$
 - ▶ Always true, because probabilities in rows of \mathbf{P} sum up to 1
 - ▶ A manifestation of the rank deficiency of $\mathbf{I} - \mathbf{P}^T$
- ▶ Solution yields $\pi_1 = 0.0909$, $\pi_2 = 0.2987$ and $\pi_3 = 0.6104$

- ▶ Limit distributions are sometimes called **stationary distributions**
⇒ Select initial distribution to $P(X_0 = i) = \pi_i$ for all i

- ▶ Probabilities at time $n = 1$ follow from law of total probability

$$P(X_1 = j) = \sum_{i=1}^{\infty} P(X_1 = j | X_0 = i) P(X_0 = i)$$

- ▶ Definitions of P_{ij} , and $P(X_0 = i) = \pi_i$. Algebraic property of π_j

$$P(X_1 = j) = \sum_{i=1}^{\infty} P_{ij}\pi_i = \pi_j$$

⇒ **Probability distribution is unchanged**

- ▶ Proceeding recursively, system initialized with $P(X_0 = i) = \pi_i$
⇒ Probability distribution invariant: $P(X_n = i) = \pi_i$ for all n

- ▶ MC stationary in a probabilistic sense (states change, probs. do not)

Limiting distributions

Ergodicity

Queues in communication networks: Limit probabilities

- ▶ **Def:** Fraction of time $T_i^{(n)}$ spent in i -th state by time n is

$$T_i^{(n)} := \frac{1}{n} \sum_{m=1}^n \mathbb{I}\{X_m = i\}$$

- ▶ Compute expected value of $T_i^{(n)}$

$$\mathbb{E} \left[T_i^{(n)} \right] = \frac{1}{n} \sum_{m=1}^n \mathbb{E} [\mathbb{I}\{X_m = i\}] = \frac{1}{n} \sum_{m=1}^n \mathbb{P}(X_m = i)$$

- ▶ As $n \rightarrow \infty$, probabilities $\mathbb{P}(X_m = i) \rightarrow \pi_i$ (ergodic MC). Then

$$\lim_{n \rightarrow \infty} \mathbb{E} \left[T_i^{(n)} \right] = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=1}^n \mathbb{P}(X_m = i) = \pi_i$$

- ▶ For ergodic MCs same is true without expected value \Rightarrow Ergodicity

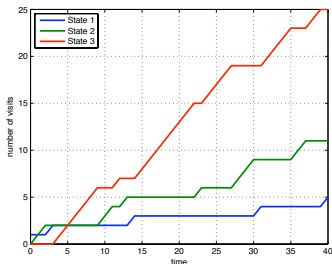
$$\lim_{n \rightarrow \infty} T_i^{(n)} = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=1}^n \mathbb{I}\{X_m = i\} = \pi_i, \quad \text{a.s.}$$

Ergodic Markov chain example

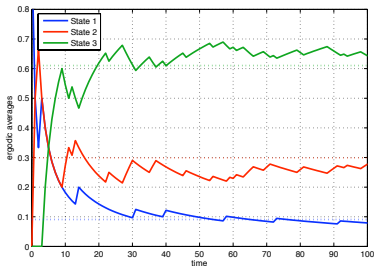
- Recall transition probability matrix

$$\mathbf{P} := \begin{pmatrix} 0 & 0.3 & 0.7 \\ 0.1 & 0.5 & 0.4 \\ 0.1 & 0.2 & 0.7 \end{pmatrix}$$

Visits to states, $nT_i^{(n)}$



Ergodic averages, $T_i^{(n)}$



- Ergodic averages slowly converge to $\pi = [0.09, 0.29, 0.61]^T$

Theorem

Consider an ergodic Markov chain with states $X_n = 0, 1, 2, \dots$ and stationary probabilities π_j . Let $f(X_n)$ be a bounded function of the state X_n . Then,

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=1}^n f(X_m) = \sum_{j=1}^{\infty} f(j)\pi_j, \quad \text{a.s.}$$

- ▶ Ergodic average \rightarrow Expectation under stationary distribution π
- ▶ Use of ergodic averages is more general than $T_i^{(n)}$
 - $\Rightarrow T_i^{(n)}$ is a particular case with $f(X_m) = \mathbb{I}\{X_m = i\}$
- ▶ Think of $f(X_m)$ as a reward (or cost) associated with state X_m
 - $\Rightarrow (1/n) \sum_{m=1}^n f(X_m)$ is the time average of rewards (costs)

Proof.

- ▶ Because $\mathbb{I}\{X_m = i\} = 1$ if and only if $X_m = i$ we can write

$$\frac{1}{n} \sum_{m=1}^n f(X_m) = \frac{1}{n} \sum_{m=1}^n \left(\sum_{i=1}^{\infty} f(i) \mathbb{I}\{X_m = i\} \right)$$

- ▶ Change order of summations. Use definition of $T_i^{(n)}$

$$\frac{1}{n} \sum_{m=1}^n f(X_m) = \sum_{i=1}^{\infty} f(i) \left(\frac{1}{n} \sum_{m=1}^n \mathbb{I}\{X_m = i\} \right) = \sum_{i=1}^{\infty} f(i) T_i^{(n)}$$

- ▶ Let $n \rightarrow \infty$, use ergodicity result for $\lim_{n \rightarrow \infty} T_i^{(n)} = \pi_i$ [cf. page 17]



- ▶ **Ensemble average:** across different realizations of the MC

$$\mathbb{E}[f(X_n)] = \sum_{i=1}^{\infty} f(i)P(X_n = i) \rightarrow \sum_{i=1}^{\infty} f(i)\pi_i$$

- ▶ **Ergodic average:** across time for a single realization of the MC

$$\bar{f}_n = \frac{1}{n} \sum_{m=1}^n f(X_m)$$

- ▶ These quantities are fundamentally different
 - ⇒ But $\mathbb{E}[f(X_n)] = \bar{f}_n$ almost surely, asymptotically in n
- ▶ **One realization of the MC as informative as all realizations**
 - ⇒ **Practical value:** observe/simulate only one path of the MC

- ▶ Ergodic averages still converge if the MC is **periodic**
- ▶ For irreducible, positive recurrent MC (periodic or aperiodic) define

$$\pi_j = \sum_{i=0}^{\infty} \pi_i P_{ij}, \quad \sum_{j=0}^{\infty} \pi_j = 1$$

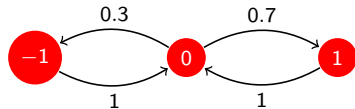
- ▶ **Claim 1:** A unique solution exists (we say π_j are well defined)
- ▶ **Claim 2:** The fraction of time spent in state i converges to π_i

$$\lim_{n \rightarrow \infty} T_i^{(n)} = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=1}^n \mathbb{I}\{X_m = i\} \rightarrow \pi_i$$

- ▶ If MC is periodic the probabilities P_{ij}^n oscillate
⇒ But fraction of time spent in state i converges to π_i

- ▶ Matrix \mathbf{P} and state transition diagram of a periodic MC

$$\mathbf{P} := \begin{pmatrix} 0 & 1 & 0 \\ 0.3 & 0 & 0.7 \\ 0 & 1 & 0 \end{pmatrix}$$



- ▶ MC has period 2. If initialized with $X_0 = 0$, then

$$P_{00}^{2n+1} = P(X_{2n+1} = 0 \mid X_0 = 0) = 0,$$

$$P_{00}^{2n} = P(X_{2n} = 0 \mid X_0 = 0) = 1 \neq 0$$

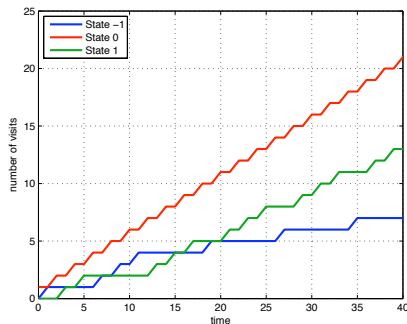
- ▶ Define $\boldsymbol{\pi} := [\pi_{-1}, \pi_0, \pi_1]^T$ as solution of

$$\begin{pmatrix} \pi_{-1} \\ \pi_0 \\ \pi_1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & 0.3 & 0 \\ 1 & 0 & 1 \\ 0 & 0.7 & 0 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} \pi_{-1} \\ \pi_0 \\ \pi_1 \end{pmatrix}$$

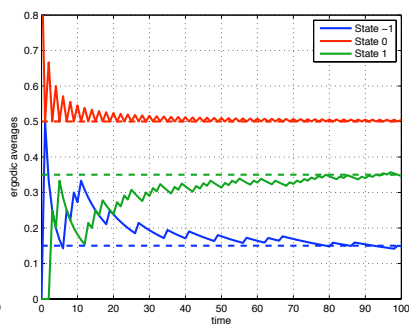
⇒ Normalized eigenvector for eigenvalue 1 ($\boldsymbol{\pi} = \mathbf{P}^T \boldsymbol{\pi}$, $\boldsymbol{\pi}^T \mathbf{1} = 1$)

- ▶ Solution yields $\pi_{-1} = 0.15$, $\pi_0 = 0.50$ and $\pi_1 = 0.35$

Visits to states, $nT_i^{(n)}$



Ergodic averages, $T_i^{(n)}$



- ▶ Ergodic averages $T_i^{(n)}$ converge to the ergodic limits π_i

- ▶ Powers of the transition probability matrix do **not converge**

$$\mathbf{P}^2 = \begin{pmatrix} 0.3 & 0 & 0.7 \\ 0 & 1 & 0 \\ 0.3 & 0 & 0.7 \end{pmatrix}, \quad \mathbf{P}^3 = \begin{pmatrix} 0 & 1 & 0 \\ 0.3 & 0 & 0.7 \\ 0 & 1 & 0 \end{pmatrix} = \mathbf{P}$$

⇒ In general we have $\mathbf{P}^{2n} = \mathbf{P}^2$ and $\mathbf{P}^{2n+1} = \mathbf{P}$

- ▶ At least one other eigenvalue of \mathbf{P}^T has modulus 1

$$|\text{eig}_2(\mathbf{P}^T)| = 1$$

⇒ In this example, eigenvalues of \mathbf{P}^T are 1, -1 and 0

- ▶ If MC is not irreducible it can be decomposed in **transient** (\mathcal{T}_k), **ergodic** (\mathcal{E}_k), **periodic** (\mathcal{P}_k) and null recurrent (\mathcal{N}_k) components
⇒ All these are (communication) class properties

- ▶ Limit probabilities for **transient** states are null

$$P(X_n = i) \rightarrow 0, \text{ for all } i \in \mathcal{T}_k$$

- ▶ For arbitrary **ergodic** component \mathcal{E}_k , define conditional limits

$$\pi_j = \lim_{n \rightarrow \infty} P(X_n = j | X_0 \in \mathcal{E}_k), \quad \text{for all } j \in \mathcal{E}_k$$

- ▶ Results in pages 8 and 19 are true with this (re)defined π_j , where

$$\pi_j = \sum_{i \in \mathcal{E}_k} \pi_i P_{ij}, \quad \sum_{j \in \mathcal{E}_k} \pi_j = 1, \quad \text{for all } j \in \mathcal{E}_k$$

- ▶ Likewise, for arbitrary **periodic** component \mathcal{P}_k (re)define π_j as

$$\pi_j = \sum_{i \in \mathcal{P}_k} \pi_i P_{ij}, \quad \sum_{j \in \mathcal{P}_k} \pi_j = 1, \quad \text{for all } j \in \mathcal{P}_k$$

- ▶ Probabilities $P(X_n = j \mid X_0 \in \mathcal{P}_k)$ do not converge (they oscillate)
- ▶ A conditional version of the result in page 22 is true

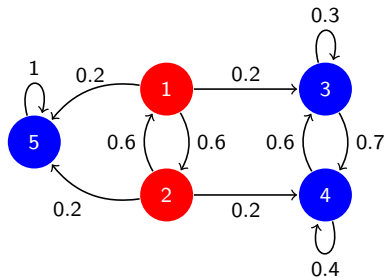
$$\lim_{n \rightarrow \infty} T_i^{(n)} := \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=1}^n \mathbb{I}\{X_m = i \mid X_0 \in \mathcal{P}_k\} \rightarrow \pi_i$$

- ▶ Limit probabilities for null-recurrent states are null

$$P(X_n = i) \rightarrow 0, \quad \text{for all } i \in \mathcal{N}_k$$

- ▶ Transition matrix and state diagram of a reducible MC

$$\mathbf{P} := \begin{pmatrix} 0 & 0.6 & 0.2 & 0 & 0.2 \\ 0.6 & 0 & 0 & 0.2 & 0.2 \\ 0 & 0 & 0.3 & 0.7 & 0 \\ 0 & 0 & 0.6 & 0.4 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



- ▶ States 1 and 2 are **transient** $\mathcal{T} = \{1, 2\}$
- ▶ States 3 and 4 form an **ergodic** class $\mathcal{E}_1 = \{3, 4\}$
- ▶ State 5 (absorbing) is a separate **ergodic** class $\mathcal{E}_2 = \{5\}$

- ▶ 5-step and 10-step transition probabilities

$$\mathbf{P}^5 = \begin{pmatrix} 0 & 0.08 & 0.24 & 0.22 & 0.46 \\ 0.08 & 0 & 0.19 & 0.27 & 0.46 \\ 0 & 0 & 0.46 & 0.54 & 0 \\ 0 & 0 & 0.46 & 0.54 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad \mathbf{P}^{10} = \begin{pmatrix} 0.00 & 0 & 0.23 & 0.27 & 0.50 \\ 0 & 0.00 & 0.23 & 0.27 & 0.50 \\ 0 & 0 & 0.46 & 0.54 & 0 \\ 0 & 0 & 0.46 & 0.54 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- ▶ Transition into **transient** states is vanishing (columns 1 and 2)
 - ⇒ From $\mathcal{T} = \{1, 2\}$ will end up in either $\mathcal{E}_1 = \{3, 4\}$ or $\mathcal{E}_2 = \{5\}$
- ▶ Transition from 3 and 4 into 3 and 4 only
 - ⇒ If initialized in **ergodic** class $\mathcal{E}_1 = \{3, 4\}$ stays in \mathcal{E}_1
- ▶ Transition from 5 only into 5 (absorbing state)

- ▶ Matrix \mathbf{P} can be decomposed in blocks

$$\mathbf{P} = \begin{pmatrix} 0 & 0.6 & 0.2 & 0 & 0.2 \\ 0.6 & 0 & 0 & 0.2 & 0.2 \\ 0 & 0 & 0.3 & 0.7 & 0 \\ 0 & 0 & 0.6 & 0.4 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \mathbf{P}_{\mathcal{T}} & \mathbf{P}_{\mathcal{T}\mathcal{E}_1} & \mathbf{P}_{\mathcal{T}\mathcal{E}_2} \\ 0 & \mathbf{P}_{\mathcal{E}_1} & 0 \\ 0 & 0 & \mathbf{P}_{\mathcal{E}_2} \end{pmatrix}$$

- Block $\mathbf{P}_{\mathcal{T}}$ describes transition between **transient** states
- Blocks $\mathbf{P}_{\mathcal{E}_1}$ and $\mathbf{P}_{\mathcal{E}_2}$ describe transitions within **ergodic** components
- Blocks $\mathbf{P}_{\mathcal{T}\mathcal{E}_1}$ and $\mathbf{P}_{\mathcal{T}\mathcal{E}_2}$ describe transitions from \mathcal{T} to \mathcal{E}_1 and \mathcal{E}_2

- ▶ Powers of n can be written as

$$\mathbf{P}^n = \begin{pmatrix} \mathbf{P}_{\mathcal{T}}^n & \mathbf{Q}_{\mathcal{T}\mathcal{E}_1} & \mathbf{Q}_{\mathcal{T}\mathcal{E}_2} \\ 0 & \mathbf{P}_{\mathcal{E}_1}^n & 0 \\ 0 & 0 & \mathbf{P}_{\mathcal{E}_2}^n \end{pmatrix}$$

- ▶ The transient transition block vanishes, $\lim_{n \rightarrow \infty} \mathbf{P}_{\mathcal{T}}^n = \mathbf{0}$

- ▶ As n grows the MC hits an ergodic state almost surely
⇒ Henceforth, MC stays within ergodic component

$$P(X_{n+m} \in \mathcal{E}_i \mid X_n \in \mathcal{E}_i) = 1, \quad \text{for all } m$$

- ▶ For large n suffices to study ergodic components
⇒ Behaves like a MC with transition probabilities $\mathbf{P}_{\mathcal{E}_1}$
⇒ Or like one with transition probabilities $\mathbf{P}_{\mathcal{E}_2}$
- ▶ We can think of all MCs as ergodic
- ▶ Ergodic behavior cannot be inferred a priori (before observing)
- ▶ Becomes known a posteriori (after observing sufficiently large time)

Cultural aside: Something is known a priori if its knowledge is independent of experience (MCs exhibit ergodic behavior). A posteriori knowledge depends on experience (values of the ergodic limits). They are inherently different forms of knowledge (search for Immanuel Kant).

Limiting distributions

Ergodicity

Queues in communication networks: Limit probabilities

- ▶ **Communication system:** Move packets from source to destination
- ▶ Between arrival and transmission hold packets in a memory buffer
- ▶ Example engineering problem, buffer design:
 - ▶ Packets arrive at a rate of 0.45 packets per unit of time
 - ▶ Packets depart at a rate of 0.55 packets per unit of time
 - ▶ How big should the buffer be to have a drop rate smaller than 10^{-6} ? (i.e., one packet dropped for every million packets handled)
- ▶ **Model:** Time slotted in intervals of duration Δt . Each time slot n
 - ⇒ A packet arrives with prob. λ , arrival rate is $\lambda/\Delta t$
 - ⇒ A packet is transmitted with prob. μ , departure rate is $\mu/\Delta t$
- ▶ **No concurrence:** No simultaneous arrival and departure (small Δt)

- ▶ Q_n denotes number of packets in queue (backlog) in n -th time slot
- ▶ $\mathbb{A}_n =$ nr. of packet arrivals, $\mathbb{D}_n =$ nr. of departures (during n -th slot)
- ▶ If the queue is empty $Q_n = 0$ then there are no departures
⇒ Queue length at time $n + 1$ can be written as

$$Q_{n+1} = Q_n + \mathbb{A}_n, \quad \text{if } Q_n = 0$$

- ▶ If $Q_n > 0$, departures and arrivals may happen

$$Q_{n+1} = Q_n + \mathbb{A}_n - \mathbb{D}_n, \quad \text{if } Q_n > 0$$

- ▶ $\mathbb{A}_n \in \{0, 1\}$, $\mathbb{D}_n \in \{0, 1\}$ and either $\mathbb{A}_n = 1$ or $\mathbb{D}_n = 1$ but not both
⇒ Arrival and departure probabilities are

$$P(\mathbb{A}_n = 1) = \lambda, \quad P(\mathbb{D}_n = 1) = \mu$$

- ▶ Future queue lengths depend on current length only
- ▶ Probability of queue length increasing

$$P(Q_{n+1} = i + 1 \mid Q_n = i) = P(\mathbb{A}_n = 1) = \lambda, \quad \text{for all } i$$

- ▶ Queue length might decrease only if $Q_n > 0$. Probability is

$$P(Q_{n+1} = i - 1 \mid Q_n = i) = P(\mathbb{D}_n = 1) = \mu, \quad \text{for all } i > 0$$

- ▶ Queue length stays the same if it neither increases nor decreases

$$P(Q_{n+1} = i \mid Q_n = i) = 1 - \lambda - \mu, \quad \text{for all } i > 0$$

$$P(Q_{n+1} = 0 \mid Q_n = 0) = 1 - \lambda$$

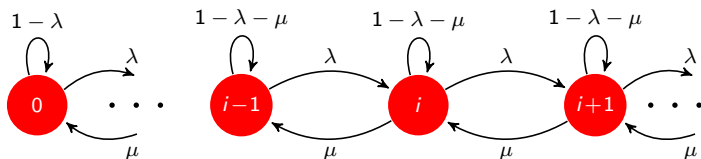
⇒ No departures when $Q_n = 0$ explain second equation

Queue as a Markov chain (reminder)

- ▶ MC with states $0, 1, 2, \dots$. Identify states with queue lengths
- ▶ Transition probabilities for $i \neq 0$ are

$$P_{i,i-1} = \mu, \quad P_{i,i} = 1 - \lambda - \mu, \quad P_{i,i+1} = \lambda$$

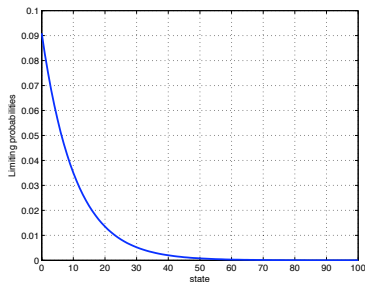
- ▶ For $i = 0$: $P_{00} = 1 - \lambda$ and $P_{01} = \lambda$



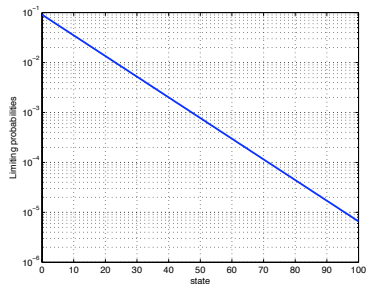
Numerical example: Limit probabilities

- ▶ Build matrix \mathbf{P} truncating at maximum queue length $L = 100$
 - ⇒ Arrival rate $\lambda = 0.3$. Departure rate $\mu = 0.33$
- ▶ Find eigenvector of \mathbf{P}^T associated with eigenvalue 1
 - ⇒ Yields limit probabilities $\boldsymbol{\pi} = \lim_{n \rightarrow \infty} \mathbf{p}(n)$ (ergodic MC)

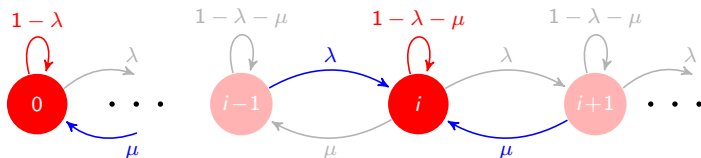
linear scale



logarithmic scale



- ▶ Limit probabilities appear linear in logarithmic scale
 - ⇒ Seemingly implying an exponential expression $\pi_i \propto \alpha^i$ ($0 < \alpha < 1$)



- ▶ Total probability yields

$$P(X_{n+1} = i) = \sum_{j=i-1}^{i+1} P(X_{n+1} = i | X_n = j) P(X_n = j)$$

- ▶ Limit distribution equations for state 0 (empty queue)

$$\pi_0 = (1 - \lambda)\pi_0 + \mu\pi_1$$

- ▶ For the remaining states $i \neq 0$

$$\pi_i = \lambda\pi_{i-1} + (1 - \lambda - \mu)\pi_i + \mu\pi_{i+1}$$

- ▶ Substitute candidate solution $\pi_i = c\alpha^i$ in equation for π_0

$$c\alpha^0 = (1 - \lambda)c\alpha^0 + \mu c\alpha^1 \quad \Rightarrow \quad 1 = (1 - \lambda) + \mu\alpha$$

\Rightarrow The above equation holds for $\alpha = \lambda/\mu$

- ▶ **Q:** Does $\alpha = \lambda/\mu$ verify the remaining equations?
- ▶ From the equation for generic π_i (divide by $c\alpha^{i-1}$)

$$c\alpha^i = \lambda c\alpha^{i-1} + (1 - \lambda - \mu)c\alpha^i + \mu c\alpha^{i+1}$$
$$\mu\alpha^2 - (\lambda + \mu)\alpha + \lambda = 0$$

\Rightarrow The above quadratic equation is satisfied by $\alpha = \lambda/\mu$

\Rightarrow And $\alpha = 1$, which is irrelevant

- ▶ Next, determine c so that probabilities sum to 1 ($\sum_{i=0}^{\infty} \pi_i = 1$)

$$\sum_{i=0}^{\infty} \pi_i = \sum_{i=0}^{\infty} c(\lambda/\mu)^i = \frac{c}{1 - \lambda/\mu} = 1$$

⇒ Used geometric sum, need $\lambda/\mu < 1$ (queue stability condition)

- ▶ Solving for c and substituting in $\pi_i = c\alpha^i$ yields

$$\pi_i = (1 - \lambda/\mu) \left(\frac{\lambda}{\mu}\right)^i$$

- ▶ The ratio μ/λ is the queue's stability margin

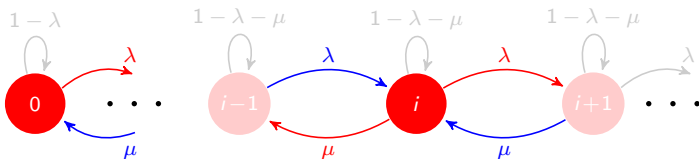
⇒ Probability of having fewer queued packets grows with μ/λ

- ▶ Rearrange terms in equation for limit probabilities [cf. page 38]

$$\lambda\pi_0 = \mu\pi_1$$
$$(\lambda + \mu)\pi_i = \lambda\pi_{i-1} + \mu\pi_{i+1}$$

- ▶ $\lambda\pi_0$ is average rate at which the queue **leaves** state 0
 - ▶ Likewise $(\lambda + \mu)\pi_i$ is the rate at which the queue **leaves** state i
 - ▶ $\mu\pi_1$ is average rate at which the queue **enters** state 0
 - ▶ $\lambda\pi_{i-1} + \mu\pi_{i+1}$ is rate at which the queue **enters** state i
- ▶ Limit equations prove validity of queue balance equations

Rate at which leaves = Rate at which enters



- ▶ Packets may arrive and depart in same time slot (concurrency)
 - ⇒ Queue evolution equations remain the same [cf. page 34]
 - ⇒ But queue probabilities change [cf. page 35]

- ▶ Probability of queue length increasing (for all i)

$$P(Q_{n+1} = i + 1 \mid Q_n = i) = P(\mathbb{A}_n = 1) P(\mathbb{D}_n = 0) = \lambda(1 - \mu)$$

- ▶ Queue length might decrease only if $Q_n > 0$ (for all $i > 0$)

$$P(Q_{n+1} = i - 1 \mid Q_n = i) = P(\mathbb{A}_n = 0) P(\mathbb{D}_n = 1) = (1 - \lambda)\mu$$

- ▶ Queue length stays the same if it neither increases nor decreases

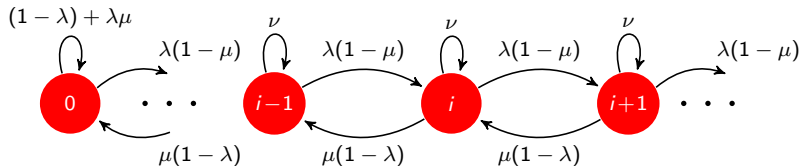
$$P(Q_{n+1} = i \mid Q_n = i) = \lambda\mu + (1 - \lambda)(1 - \mu) = \nu, \quad \text{for all } i > 0$$

$$P(Q_{n+1} = 0 \mid Q_n = 0) = (1 - \lambda) + \lambda\mu$$

- ▶ Write limit distribution equations \Rightarrow Queue balance equations
 \Rightarrow Rate at which leaves = Rate at which enters

$$\lambda(1 - \mu)\pi_0 = \mu(1 - \lambda)\pi_1$$

$$(\lambda(1 - \mu) + \mu(1 - \lambda))\pi_i = \lambda(1 - \mu)\pi_{i-1} + \mu(1 - \lambda)\pi_{i+1}$$



- ▶ Again, try an exponential solution $\pi_i = c\alpha^i$

- ▶ Substitute candidate solution in equation for π_0

$$\lambda(1 - \mu)c = \mu(1 - \lambda)c\alpha \quad \Rightarrow \quad \alpha = \frac{\lambda(1 - \mu)}{\mu(1 - \lambda)}$$

- ▶ Same substitution in equation for generic π_i

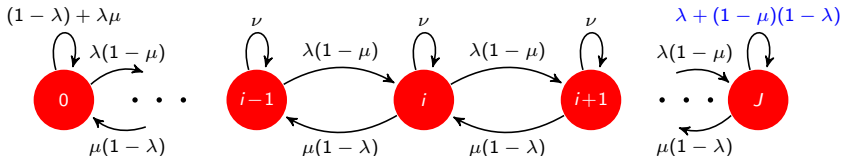
$$\mu(1 - \lambda)c\alpha^2 + (\lambda(1 - \mu) + \mu(1 - \lambda))c\alpha + \lambda(1 - \mu)c = 0$$

\Rightarrow As before is solved for $\alpha = \lambda(1 - \mu)/\mu(1 - \lambda)$

- ▶ Find constant c to ensure $\sum_{i=0}^{\infty} c\alpha^i = 1$ (geometric series). Yields

$$\pi_i = (1 - \alpha)\alpha^i = \left(1 - \frac{\lambda(1 - \mu)}{\mu(1 - \lambda)}\right) \left(\frac{\lambda(1 - \mu)}{\mu(1 - \lambda)}\right)^i$$

- ▶ Packets dropped if queue backlog exceeds buffer size J
 - ⇒ Many packets → large delays → packets useless upon arrival
 - ⇒ Also preserve memory



- ▶ Should modify equation for state J (Rate leaves = Rate enters)

$$\mu(1-\lambda)\pi_J = \lambda(1-\mu)\pi_{J-1}$$

- ▶ $\pi_i = c\alpha^i$ with $\alpha = \lambda(1-\mu)/\mu(1-\lambda)$ also solves this equation (Yes!)

- ▶ Limit probabilities **are not the same** because constant c is different
- ▶ To compute c , sum a finite geometric series

$$1 = \sum_{i=0}^J c\alpha^i = c \frac{1 - \alpha^{J+1}}{1 - \alpha} \quad \Rightarrow \quad c = \frac{1 - \alpha}{1 - \alpha^{J+1}}$$

- ▶ Limit probabilities for the finite queue thus are

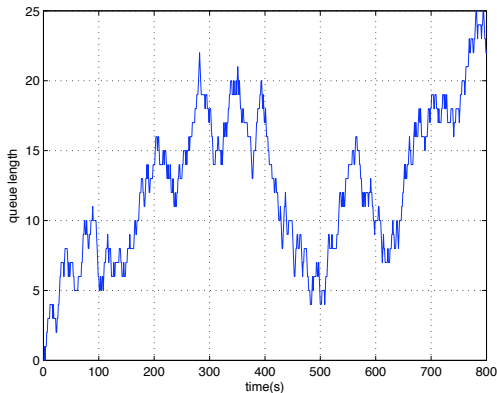
$$\pi_i = \frac{1 - \alpha}{1 - \alpha^{J+1}} \alpha^i \approx (1 - \alpha) \alpha^i$$

\Rightarrow Recall $\alpha = \lambda(1 - \mu)/\mu(1 - \lambda)$, and \approx valid for large J

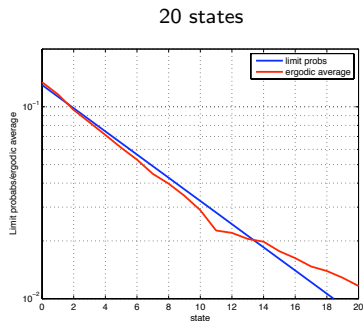
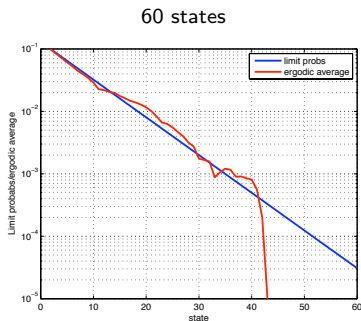
- ▶ Large J approximation yields same result as infinite length queue

- ▶ Arrival rate $\lambda = 0.3$. Departure rate $\mu = 0.33$. Resulting $\alpha \approx 0.87$
- ▶ Maximum queue length $J = 100$. Initial state $Q_0 = 0$ (queue empty)

Queue length as function of time



- ▶ Can estimate average time spent at each queue state
 - ⇒ Should coincide with the limit (stationary) distribution π



- ▶ For $i = 60$ occupancy probability is $\pi_i \approx 10^{-5}$
 - ⇒ Explains inaccurate prediction for large i (rarely visit state i)

- ▶ Closing the loop, recall our buffer design problem
 - ▶ Arrival rate $\lambda = 0.45$ and departure rate $\mu = 0.55$
 - ▶ How big should the buffer be to have a drop rate smaller than 10^{-6} ? (i.e., one packet dropped for every million packets handled)
- ▶ **Q:** What is the probability of buffer overflow (non-concurrent case)?
- ▶ **A:** Packet discarded if queue is in state J and a new packet arrives

$$P(\text{overflow}) = \lambda \pi_J = \frac{1 - \alpha}{1 - \alpha^{J+1}} \lambda \alpha^J \approx (1 - \alpha) \lambda \alpha^J$$

\Rightarrow With $\lambda = 0.45$ and $\mu = 0.55$, $\alpha \approx 0.82 \Rightarrow J \approx 57$

- ▶ A final caveat
 - \Rightarrow Still assuming only 1 packet arrives per time slot
 - \Rightarrow Lifting this assumption requires continuous-time MCs

- ▶ Periodicity
- ▶ Aperiodic state
- ▶ Positive recurrent state
- ▶ Null recurrent state
- ▶ Ergodic state
- ▶ Limit probabilities
- ▶ Stationary distribution
- ▶ Ergodic average
- ▶ Ensemble average
- ▶ Oscillating probabilities
- ▶ Reducible Markov chain
- ▶ Ergodic component
- ▶ Non-concurrent queue
- ▶ Queue limit probabilities
- ▶ Queue stability condition
- ▶ Stability margin
- ▶ Balance equations
- ▶ Concurrency
- ▶ Limited queue size
- ▶ Buffer overflow