

# Network Science Analytics

Gonzalo Mateos

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<http://www.hajim.rochester.edu/ece/sites/gmateos/>

January 22, 2025

Introductions

Networks - A birds-eye view

Class description and contents

- ▶ **Gonzalo Mateos**
- ▶ Associate Professor, Dept. of Electrical and Computer Engineering
- ▶ Director for Research, Goergen Institute for Data Science and AI
- ▶ CSB 726, [gmateosb@ece.rochester.edu](mailto:gmateosb@ece.rochester.edu)
- ▶ <http://hajim.rochester.edu/ece/sites/gmateos>
  
- ▶ **Where?** We meet in Computer Studies Building 601
- ▶ **When?** Mondays and Wednesdays 3:25 pm to 4:40 pm  
Make-up lectures: Fridays 3:25 pm to 4:40 pm
  
- ▶ My office hours, **Tuesdays at 10:30 am**
  - ▶ Anytime, as long as you have something interesting to tell me
  
- ▶ **Class website**  
<http://hajim.rochester.edu/ece/sites/gmateos/ECE442.html>

- ▶ A great TA to help you with your homework and project

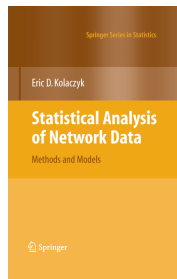
- ▶ **Hamed Ajorlou**
- ▶ CSB 701, [hajorlou@ur.rochester.edu](mailto:hajorlou@ur.rochester.edu)
- ▶ His office hours, **Fridays at 11 am**



- (I) **Graph theory and statistical inference**
  - ▶ Graphs are mathematical abstractions of networks
  - ▶ Statistical inference useful to “learn” from network data
  - ▶ Basic knowledge expected. **Will review in first four lectures**
- (II) **Probability theory and linear algebra**
  - ▶ Random variables, distributions, expectations, Markov processes
  - ▶ Vector/matrix notation, systems of linear equations, eigenvalues
- (III) **Programming**
  - ▶ Will use e.g., Python for homework and your project
  - ▶ You can use the language/network analysis package your prefer
  - ▶ Plenty of libraries in Python and R

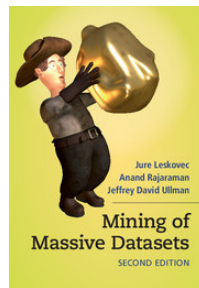
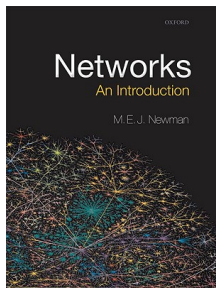
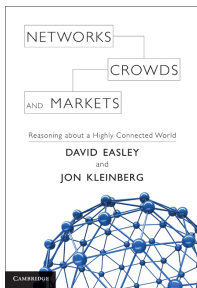
- (I) **Homework sets** (4 in 14 weeks) worth **30%**
  - ▶ Colab notebooks with hands-on programming assignments
  - ▶ Use of generative AI permitted, ability to explain code expected
  - ▶ Collaboration accepted, welcomed, and encouraged
- (II) **Research project** on a topic of your choice, worth **70%**
  - ▶ Important and demanding part of this class. Three deliverables:
    - 1) **Proposal** by the end of week 6, worth **10%**
    - 2) **Progress report** by the end of week 10, worth **10%**
    - 3) **Final report and in-class presentation**, worth **50%**
  - ▶ **This is a special topics, research-oriented graduate level class**
    - ⇒ Focus should be on thinking, reading, asking, implementing
    - ⇒ Goal is for everyone to earn an A

- ▶ We will use **lecture slides** to cover the material
  - ⇒ Research papers, tutorials also posted in the class website
- ▶ Basic book I will follow is: **Eric D. Kolaczyk**, *“Statistical Analysis of Network Data: Methods and Models,”* Springer



- ▶ Available online from <http://www.library.rochester.edu/>

- ▶ D. Easley and J. Kleinberg, *“Networks, Crowds, and Markets: Reasoning About a Highly Connected World,”* Cambridge U. Press
- ▶ M. E. J. Newman, *“Networks: An Introduction,”* Oxford U. Press
- ▶ J. Leskovec, A. Rajaraman and J. D. Ullman, *“Mining of Massive Datasets,”* Cambridge U. Press





- ▶ I **work hard** for this course, expect you to do the same
- ✓ Come to class, be on time, pay attention, ask
- ✓ Check out the additional suggested readings
- ✓ Play with network analysis software and libraries
- ✓ Search and experiment with datasets
- ✓ Do all of your homework
- ✗ Do not hand in as yours the solution of others
- ▶ Let me know of your interests. I can adjust topics accordingly
- ▶ **Come and learn.** Useful down the road. **More on impact next**

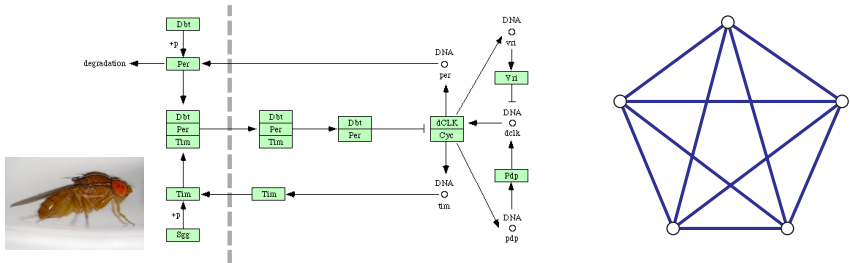
Introductions

Networks - A birds-eye view

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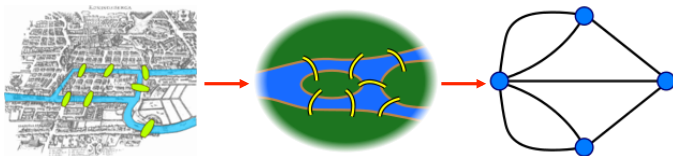
- ▶ As per the dictionary: *A collection of inter-connected things*
- ▶ Ok. There are **multiple things**, they are **connected**. Two extremes

Circadian Rhythm



- 1) A real (complex) system of inter-connected components
  - 2) A graph representing the system
- ▶ Understand **complex systems**  $\Leftrightarrow$  Understand **networks** behind them

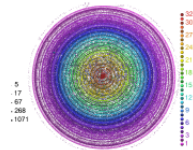
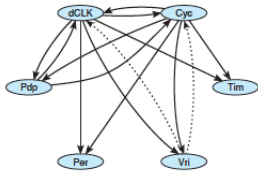
- ▶ Network-based analysis in the sciences has a long history
- ▶ Mathematical foundations of graph theory (L. Euler, 1735)



- ▶ The seven bridges of Königsberg
- ▶ Laws of electrical circuitry (G. Kirchoff, 1845)
- ▶ Molecular structure in chemistry (A. Cayley, 1874)
- ▶ Network representation of social interactions (J. Moreno, 1930)
- ▶ Power grids (1910), telecommunications and the Internet (1960)
- ▶ Google (1997), Facebook (2004), Twitter (2006), ...

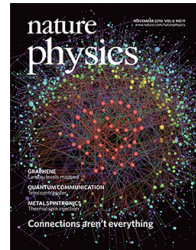
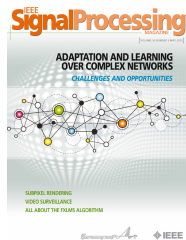
# Why networks? Why now?

- ▶ Understand **complex systems**  $\Leftrightarrow$  Understand **networks** behind them



- ▶ Relatively small field of study up until  $\sim$  the mid-90s
- ▶ **Epidemic-like explosion of interest recently.** A few reasons:
  - ▶ Systems-level perspective in science, away from reductionism
  - ▶ Ubiquitous high-throughput data collection, computational power
  - ▶ Globalization, the Internet, connectedness of modern societies

- ▶ Study of complex systems through their network representations  
Ex: economy, metabolism, brain, society, Web, ...
- ▶ Universal language for describing complex systems and data
  - ▶ Striking similarities in networks across science, nature, technology
- ▶ Shared vocabulary across fields, cross-fertilization
  - ▶ From biology to physics, economics to statistics, CS to sociology



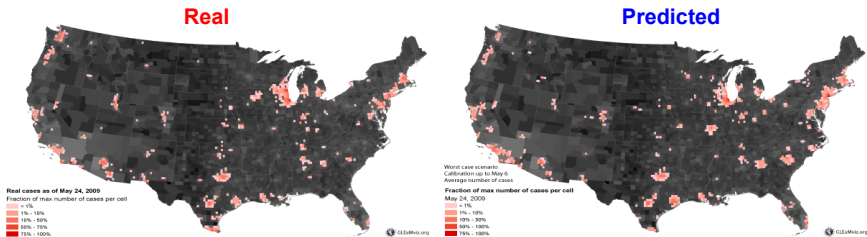
- ▶ **Impact:** social networking, drug design, smart infrastructure, ...

# Economic impact

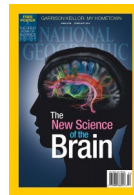
- ▶ **Google**  
Market cap:  
\$2.43 trillion
- ▶ **Meta**  
Market cap:  
\$27 billion
- ▶ **Cisco**  
Market cap:  
\$243 billion
- ▶ **Apple**  
Market cap:  
\$3.35 trillion



- ▶ Prediction of **epidemics**, e.g. the 2009 H1N1 pandemic

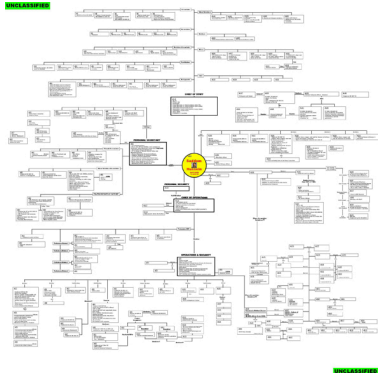
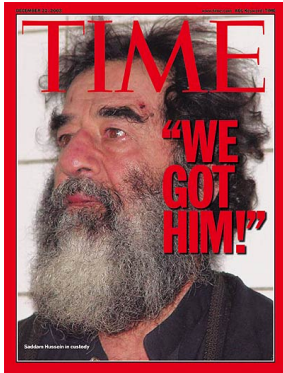


- ▶ Human Connectome Project to map-out **brain** circuitry





- ▶ Social network analysis key to capturing S. Hussein

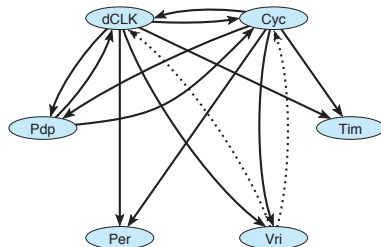
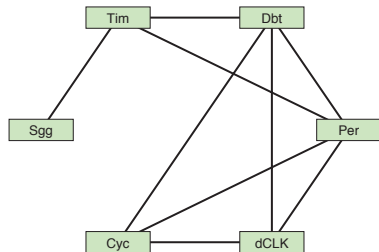


- ▶ What are the **goals** of Network Science?
  - ▶ **Reveal** patterns and statistical properties of network data
  - ▶ **Understand** the underpinnings of network behavior and structure
  - ▶ **Engineer** more resource-efficient, robust, socially-intelligent networks
- ▶ **Characteristics**: interdisciplinary, empirical, quantitative, computational
- ▶ **Empirical** study of graph-valued data to find patterns and principles
  - ▶ Collection, measurement, summarization, visualization?
- ▶ Mathematical **models**. Graph theory meets statistical inference
  - ▶ Understand, predict, discern nominal vs anomalous behavior?
- ▶ **Algorithms** for graph analytics
  - ▶ Computational challenges, scalability, tractability vs optimality?

- ▶ Network analysis spans the sciences, humanities and arts
- ▶ Let's see a few examples from four general areas
  - ▶ Technological
  - ▶ Biological
  - ▶ Social
  - ▶ Informational
- ▶ Standard taxonomy, by no means the only one
  - ⇒ “Soft” classification, networks may fall in multiple categories



- ▶ **Ex:** neurons, gene regulatory, protein interaction, metabolic paths, predator-prey, ecological networks



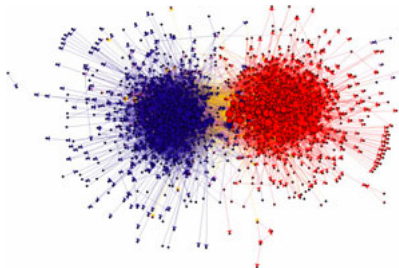
- ▶ **Q1:** Are certain gene interactions more common than expected?
- ▶ **Q2:** Which parts of the brain “communicate” during a given task?
- ▶ **Q3:** Can we predict biological function of proteins from interactions?

- ▶ **Ex:** friendship, corporate, email exchange, international relations, financial networks



- ▶ **Q1:** What are the mechanisms underpinning friendship formation?
- ▶ **Q2:** Which actors are central to the network and which peripheral?
- ▶ **Q3:** Can we identify overlapping communities?

- ▶ **Ex:** WWW, Twitter, co-citation between academic journals, blogosphere, paper co-authorship, peer-to-peer networks



- ▶ **Q1:** How does the size and structure of the WWW change in time?
- ▶ **Q2:** How can we use network analysis for authorship attribution?
- ▶ **Q3:** Can we track information cascades in online social media?

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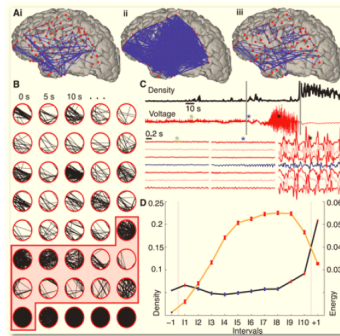


# What is this class about?

- ▶ **Our focus:** Statistical analysis of network data
- ▶ Measurements **of** or **from** a system conceptualized as a network
- ▶ **Unique challenges**
  - ▶ Relational aspect of the data
  - ▶ Complex statistical dependencies
  - ▶ High-dimensional and often massive in quantity
- ▶ Will examine how these challenges arise in relation to
  - ▶ Visualization
  - ▶ Summarization and description
  - ▶ Sampling and inference
  - ▶ Modeling

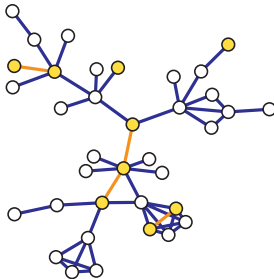


- ▶ Q: How to describe/summarize the complex interactions during a seizure?



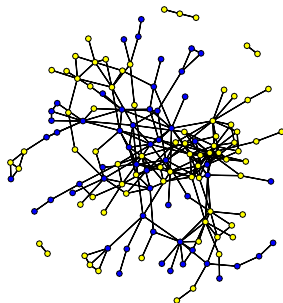
- ▶ **Statistical challenges**
  - ▶ Criterion for defining 'brain networks'
  - ▶ Choice of network summary statistics
  - ▶ Assessing significance of changes/differences

- ▶ **Q:** Can we monitor characteristics of massive social media networks?



- ▶ **Statistical challenges**
  - ▶ Computer protocols correspond to what sampling designs?
  - ▶ What sort of biases are inherent to the sampling?
  - ▶ Can we compensate for those biases?

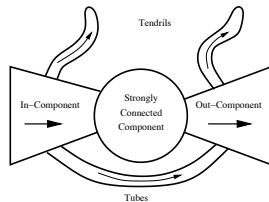
- ▶ **Q:** Can we leverage protein-protein interactions to infer function?



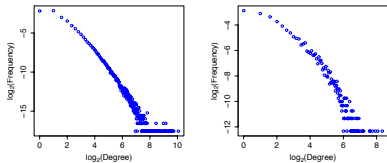
- ▶ **Statistical challenges**
  - ▶ To what extent do interacting proteins share common function?
  - ▶ How do we incorporate a network as an explanatory variable?
  - ▶ Can we account for uncertainty in the training data and/or network?

- (I) **Graph theory, probability and statistical inference review** ( $\sim 4$  lectures)
  - ▶ Vertices and edges, degrees, subgraphs, families of graphs, connectivity, ...
  - ▶ Algebraic graph theory, adjacency and Laplacian matrices, spectrum, ...
  - ▶ Estimation, prediction and hypothesis testing. Case studies
- ▶ Will follow a statistical taxonomy: descriptive and inferential techniques
  - ⇒ Issues on data collection, data management and computing
- (II) **Descriptive analysis and properties of large networks** ( $\sim 7$  lectures)
- (III) **Sampling, modeling and inference of networks** ( $\sim 9$  lectures)
- (IV) **Processes evolving over network graphs** ( $\sim 8$  lectures)

- ▶ The WWW and other large directed graphs exhibit a “bowtie” structure

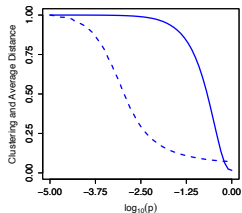
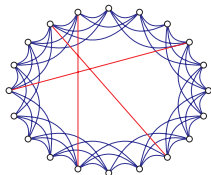


- ▶ Power-law degree distributions are ubiquitous in real-world networks



- ▶ **Of interest:** network graph construction and visualization, centrality measures, community detection, network sampling, small-world
- ▶ **Applications:** Google’s PageRank, marketing, epilepsy, transportation

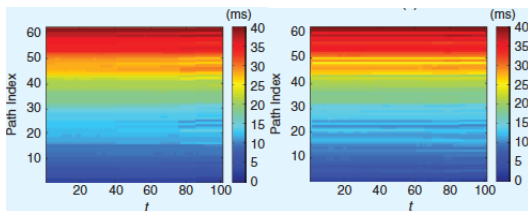
- ▶ Watts-Strogatz model captures **small-world structure** in real graphs
  - ▶ Highly structured locally (like social groups); and
  - ▶ “Small” globally (like purely random graphs)



- ▶ **Of interest:** random graph models, network topology inference, growth models for evolving networks, preferential attachment
- ▶ **Applications:** detecting motifs, inferring gene-regulatory interactions, mapping the Internet, predicting popularity in Twitter



- ▶ Tracking of end-to-end delay in the Internet
  - ▶ Only 30 out of 62 paths sampled, routing induces spatial correlations
  - ▶ “Ground-truth” delays compared to real-time estimates



- ▶ **Of interest:** Markov random fields, kernel regression on graphs, epidemic modeling, network flow models, traffic matrix estimation
- ▶ **Applications:** computer network health monitoring, electric load data cleansing, information cascades in social media, viral marketing