

Graph Signal Processing

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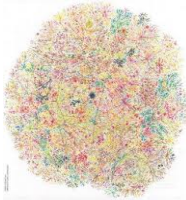
<http://www.hajim.rochester.edu/ece/sites/gmateos/>

April 2, 2023

Online social media



Internet



Clean energy and grid analytics



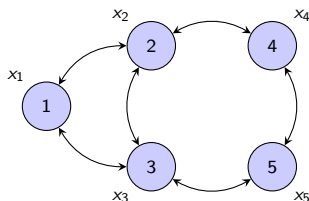
- ▶ **Network as graph $G(V, E)$:** encode pairwise relationships
- ▶ **Desiderata:** Process, analyze and learn from **network data** [Kolaczyk'09]
⇒ Use G to study **graph signals**, **data** associated with **nodes** in V
- ▶ **Ex:** Opinion profile, buffer congestion levels, neural activity, epidemic

Graph signal processing: Motivation and fundamentals

Learning graphs from observations of smooth signals

Case study: Discriminative graph learning for emotion recognition

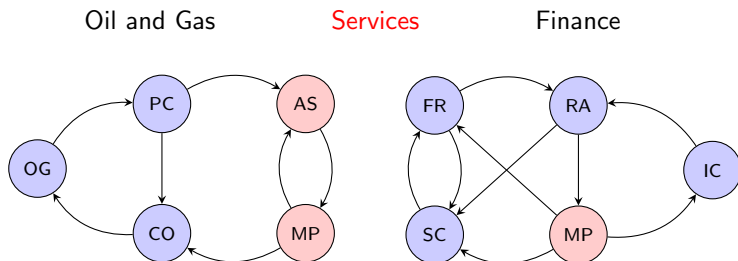
- ▶ Graph G with adjacency matrix \mathbf{A}
 $\Rightarrow A_{ij} = \text{proximity between } i \text{ and } j$
- ▶ Signal $\mathbf{x} \in \mathbb{R}^{N_v}$ on top of the graph
 $\Rightarrow x_i = \text{signal value at node } i$



- ▶ Graph Signal Processing \rightarrow Exploit structure encoded in \mathbf{A} to process \mathbf{x}
- ▶ **Q:** Graph signals common and interesting as networks are?
- ▶ **Q:** Why do we expect the graph structure to be useful in processing \mathbf{x} ?

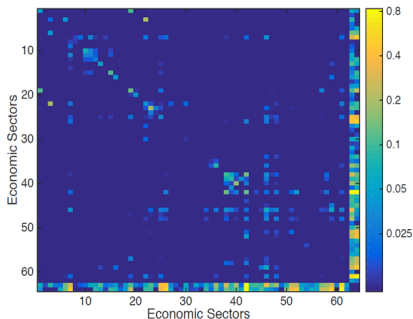
A. Ortega et al, "Graph signal processing: Overview, challenges, and applications," *Proc. IEEE*, 2018

- ▶ Bureau of Economic Analysis of the U.S. Department of Commerce
 - ▶ A_{ij} = Output of sector i that becomes input to sector j (62 sectors)



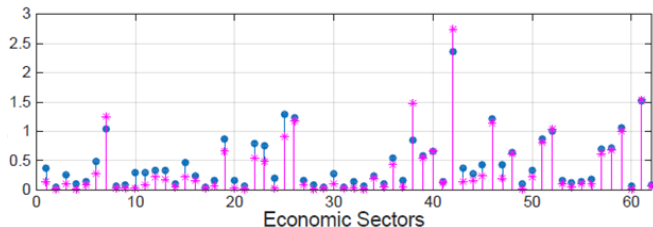
- ▶ Oil extraction (OG), Petroleum and coal products (PC), Construction (CO)
- ▶ Administrative services (AS), **Professional services (MP)**
- ▶ Credit intermediation (FR), Securities (SC), Real estate (RA), Insurance (IC)
- ▶ Only interactions stronger than a threshold are shown

- ▶ Bureau of Economic Analysis of the U.S. Department of Commerce
 - ▶ A_{ij} = Output of sector i that becomes input to sector j (62 sectors)



- ▶ A few sectors have widespread strong influence (services, finance, energy)
 - ▶ Some sectors have strong indirect influences (oil)
 - ▶ The heavy last row is final consumption
- ▶ This is an interesting network \Rightarrow Signals on this graph are as well

- ▶ Signal x = output per sector = disaggregated GDP
 - ⇒ Network structure used to, e.g., reduce GDP estimation noise



- ▶ Signal is **as interesting as the network itself**. Arguably more
 - ▶ Same is true for brain connectivity and fMRI brain signals, ...
 - ▶ Gene regulatory networks and gene expression levels, ...
 - ▶ Online social networks and information cascades, ...

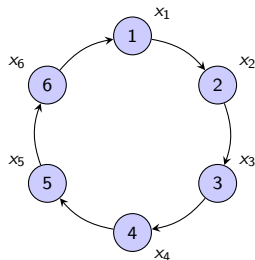
- ▶ Signal and Information Processing **is about exploiting signal structure**

- ▶ Discrete time described by cyclic graph

⇒ Time n follows time $n - 1$

⇒ Signal value x_n similar to x_{n-1}

- ▶ Formalized with the notion of frequency



- ▶ Cyclic structure ⇒ Fourier transform ⇒ $\tilde{\mathbf{x}} = \mathbf{F}^H \mathbf{x}$ $\left(F_{kn} = \frac{e^{j2\pi kn/N_v}}{\sqrt{N_v}} \right)$

- ▶ **Fourier transform** ⇒ **Projection on eigenvector space of cycle**

- ▶ Random signal with mean $\mathbb{E}[\mathbf{x}] = 0$ and covariance $\mathbf{C}_x = \mathbb{E}[\mathbf{x}\mathbf{x}^H]$

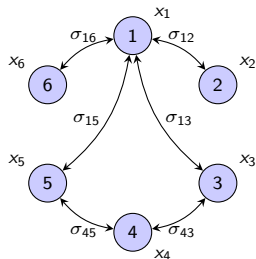
⇒ Eigenvector decomposition $\mathbf{C}_x = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^H$

- ▶ Covariance matrix $\mathbf{A} = \mathbf{C}_x$ is a graph

⇒ Not a very good graph, but still

- ▶ Precision matrix \mathbf{C}_x^{-1} a common graph too

⇒ Conditional dependencies of Gaussian \mathbf{x}



- ▶ Covariance matrix structure ⇒ Principal components (PCA) ⇒ $\tilde{\mathbf{x}} = \mathbf{V}^H \mathbf{x}$
- ▶ **PCA transform** ⇒ Projection on eigenvector space of (inverse) covariance
- ▶ **Q:** Can we extend these principles to general graphs and signals?

- ▶ Adjacency \mathbf{A} , Laplacian \mathbf{L} , or, generically **graph shift** $\mathbf{S} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^{-1}$
 $\Rightarrow S_{ij} = 0$ for $i \neq j$ and $(i, j) \notin E$ (captures local structure in G)

- ▶ The **Graph Fourier Transform (GFT)** of \mathbf{x} is defined as

$$\tilde{\mathbf{x}} = \mathbf{V}^{-1}\mathbf{x}$$

- ▶ While the **inverse GFT (iGFT)** of $\tilde{\mathbf{x}}$ is defined as

$$\mathbf{x} = \mathbf{V}\tilde{\mathbf{x}}$$

\Rightarrow Eigenvectors $\mathbf{V} = [\mathbf{v}_1, \dots, \mathbf{v}_{N_v}]$ are the **frequency basis** (atoms)

- ▶ Additional structure

\Rightarrow If \mathbf{S} is normal, then $\mathbf{V}^{-1} = \mathbf{V}^H$ and $\tilde{x}_k = \mathbf{v}_k^H \mathbf{x} = \langle \mathbf{v}_k, \mathbf{x} \rangle$

\Rightarrow Parseval holds, $\|\mathbf{x}\|^2 = \|\tilde{\mathbf{x}}\|^2$

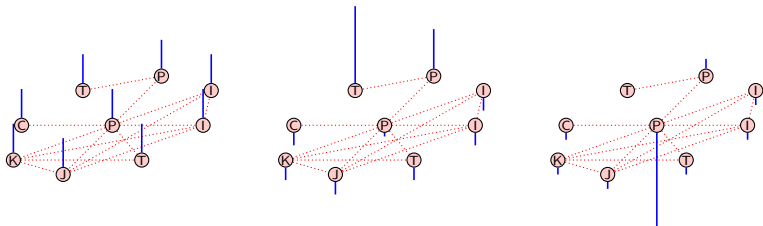
- ▶ **GFT** \Rightarrow **Projection on eigenvector space of graph shift operator** \mathbf{S}

- ▶ **Total variation** of signal \mathbf{x} with respect to \mathbf{L}

$$\text{TV}(\mathbf{x}) = \mathbf{x}^T \mathbf{L} \mathbf{x} = \sum_{i,j=1, j>i}^{N_v} A_{ij} (x_i - x_j)^2$$

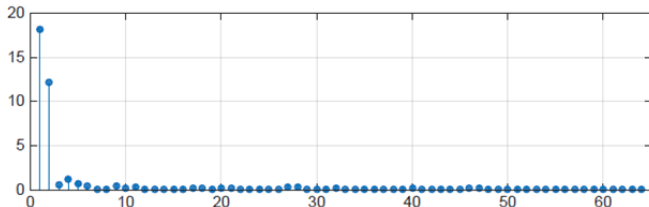
⇒ Smoothness measure on the graph G (Dirichlet energy)

- ▶ For Laplacian eigenvectors $\mathbf{V} = [\mathbf{v}_1, \dots, \mathbf{v}_{N_v}] \Rightarrow \text{TV}(\mathbf{v}_k) = \lambda_k$
⇒ Can view $0 = \lambda_1 < \dots \leq \lambda_{N_v}$ as frequencies
- ▶ **Ex:** gene network, $N_v = 10$, $k=1$, $k=2$, $k=9$



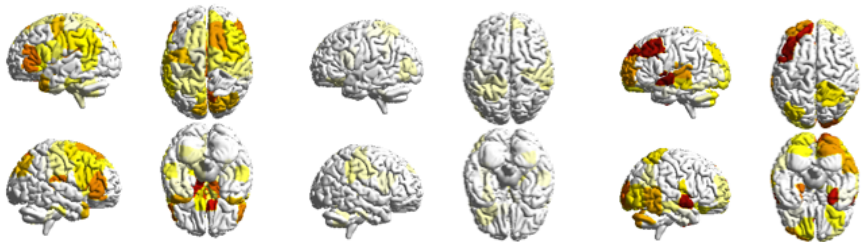
Is this a reasonable transform?

- ▶ Particularized to cyclic graphs \Rightarrow GFT \equiv Fourier transform
- ▶ Also for covariance graphs \Rightarrow GFT \equiv PCA transform
- ▶ But really, this is an **empirical question**. GFT of disaggregated GDP



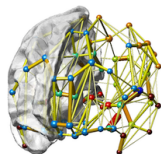
- ▶ Spectral domain representation characterized by a few coefficients
 - \Rightarrow Notion of **bandlimitedness**: $\mathbf{x} = \sum_{k=1}^K \tilde{x}_k \mathbf{v}_k$
 - \Rightarrow Sampling, compression, filtering, pattern recognition

- ▶ GFT of brain signals during a **visual-motor learning task** [Huang et al'16]
 - ⇒ Decomposed into low, medium and high frequency components



- ▶ Brain: Complex system where regularity coexists with disorder [Sporns'11]
 - ⇒ **Signal energy mostly in the low and high frequencies**
 - ⇒ In brain regions akin to the visual and sensorimotor cortices

- ▶ **Learning graphs** from nodal observations
- ▶ Key in neuroscience
 - ⇒ Functional network from fMRI signals
- ▶ Most GSP works: how known graph \mathbf{S} affects signals and filters
- ▶ Here, reverse path: how to use **GSP to infer the graph topology?**
 - ▶ Graphical models [Egilmez et al'16], [Rabbat'17], [Kumar et al'19], ...
 - ▶ **Smooth signals** [Dong et al'15], [Kalofolias'16], [Sardellitti et al'17], ...
 - ▶ Graph filtering models [Shafipour et al'17], [Thanou et al'17], ...
 - ▶ Stationary signals [Pasdeloup et al'15], [Segarra et al'16], ...
 - ▶ Directed graphs [Mei-Moura'15], [Shen et al'16], ...



Connecting the dots

Connecting the Dots
Identifying network structure via graph signal processing

Theravalu Manu, Santiago Segarra, Antonio G. Marques, and Alejandro Ribeiro

It is well known that graph topology information is a significant problem in network analysis. While graph signal processing (GSP) offers a rich framework for this purpose, the underlying network is known a priori. In this article, we discuss how the graph structure and signal characteristics impact the analysis of graph signals of interest. Such a perspective is relevant to network-based applications such as identifying network structure via graph signal processing. We introduce readers to challenges and opportunities for GSP research, involving key issues in the construction of graph structures, and related of complex, behavior arising in network-based applications. We also provide a brief overview of network-based applications that use graph signal processing.

Introduction
Empire with the challenge faced in the construction of network-based systems and key data resources. Network-based systems such as machine learning, identification, and control of distributed network systems—this conceptualized in graph signal processing (GSP) perspective. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing.

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Learning Graphs From Data

A signal representation perspective

Xiaoan Deng, Chao Chen, Michael Bader, and Pascal Frossard

The construction of a meaningful graph topology often is a non-trivial task for the effective representation, processing, analysis, and application of network data. This non-trivial task of graph structure learning is addressed in this article. We discuss the problem of graph learning, including criteria for comparing graph structure and physical, and some recent approaches that view a graph signal processing (GSP) perspective. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing.

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Topology Identification and Learning Over Graphs: Accounting for Nonlinearities and Dynamics

This article focuses on the problem of learning graphs from data, in particular, to capture the nonlinear and dynamic dependencies.

By GREGORY M. GANAVASIS¹, JEFFREY BEECH², YANJIAO ZHANG³, Student Member IEEE, and GREGORY NAGANATHAN KARASIMANIS⁴, Student Member IEEE

Abstract—Identifying graph topologies as well as processes existing over graphs emerge in various applications involving generative models, brain science, and social networks. In some of these, the key graph learning tasks include regression, classification, and prediction. However, the underlying network structure is often unknown, and the graph learning process is often non-linear and dynamic. This article focuses on the problem of learning graphs from data, in particular, to capture the nonlinear and dynamic dependencies. We further emphasize the conceptual foundation and differences between classical and GSP-based graph signal processing.

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- ▶ Recent **tutorials** on learning graphs from data (with a GSP flavor)
- ▶ IEEE Signal Processing Magazine and Proceedings of the IEEE

Graph signal processing: Motivation and fundamentals

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Rationale

- ▶ Seek graphs on which data admit certain regularities
 - ▶ Nearest-neighbor prediction (a.k.a. graph smoothing)
 - ▶ Semi-supervised learning
 - ▶ Efficient information-processing transforms
- ▶ Many real-world graph signals are smooth
 - ▶ Graphs based on similarities among vertex attributes
 - ▶ Network formation driven by homophily, proximity in latent space

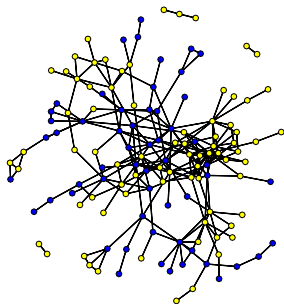
Problem statement

Given observations $\mathcal{X} := \{\mathbf{x}_p\}_{p=1}^P$, identify a graph G such that signals in \mathcal{X} are smooth on G .

- ▶ **Criterion:** Dirichlet energy on the graph G with Laplacian \mathbf{L}

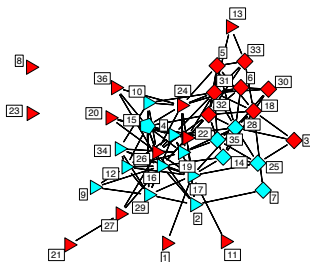
$$\text{TV}(\mathbf{x}) = \mathbf{x}^\top \mathbf{L} \mathbf{x}$$

- ▶ Baker's yeast data, formally known as *Saccharomyces cerevisiae*
 - ▶ **Graph:** 134 vertices (proteins) and 241 edges (protein interactions)



- ▶ **Signal:** functional annotation **intracellular signaling cascade (ICSC)**
 - ▶ Signal transduction, how cells react to the environment
 - ▶ $x_i = 1$ if protein i annotated ICSC (**yellow**), $x_i = 0$ otherwise (**blue**)

- ▶ Working relationships among lawyers [Lazega'01]
 - ▶ **Graph:** 36 partners, edges indicate partners worked together



- ▶ **Signal:** various node-level attributes $\mathbf{x} = \{x_i\}_{i \in V}$ including
 - ⇒ Type of practice, i.e., litigation (red) and corporate (cyan)
- ▶ Suspect lawyers collaborate more with peers in same legal practice
 - ⇒ Knowledge of collaboration useful in predicting type of practice

- ▶ Consider an unknown graph G with Laplacian $\mathbf{L} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T$
 - ⇒ Adopt GFT basis \mathbf{V} as signal representation matrix
- ▶ Factor analysis model for the observed graph signal

$$\mathbf{x} = \mathbf{V}\boldsymbol{\chi} + \boldsymbol{\epsilon}$$

- ⇒ Latent variables $\boldsymbol{\chi} \sim \mathcal{N}(\mathbf{0}, \mathbf{\Lambda}^\dagger)$ (\approx GFT coefficients)
- ⇒ Isotropic error term $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \sigma^2\mathbf{I})$
- ▶ **Smoothness:** prior encourages low-pass bandlimited \mathbf{x}
 - ⇒ Small eigenvalues of \mathbf{L} (low freq.) \rightarrow High-power factor loadings

X. Dong et al, "Learning Laplacian matrix in smooth graph signal representations," *IEEE Trans. Signal Process.*, 2016

- ▶ Maximum a posteriori (MAP) estimator of the latent variables χ

$$\hat{\chi}_{\text{MAP}} = \arg \min_{\chi} \{ \|\mathbf{x} - \mathbf{V}\chi\|^2 + \alpha \chi^{\top} \mathbf{\Lambda} \chi \}$$

⇒ Parameterized by the unknown \mathbf{V} and $\mathbf{\Lambda}$

- ▶ Define predictor $\mathbf{y} := \mathbf{V}\chi$, regularizer expressible as

$$\chi^{\top} \mathbf{\Lambda} \chi = \mathbf{y}^{\top} \mathbf{V} \mathbf{\Lambda} \mathbf{V}^{\top} \mathbf{y} = \mathbf{y}^{\top} \mathbf{L} \mathbf{y} = \text{TV}(\mathbf{y})$$

⇒ Laplacian-based TV denoiser of \mathbf{x} , smoothness prior on \mathbf{y}

⇒ Kernel-ridge regression with unknown $\mathbf{K} := \mathbf{L}^{\dagger}$ (graph filter)

- ▶ **Idea:** jointly search for \mathbf{L} and denoised representation $\mathbf{y} = \mathbf{V}\chi$

$$\min_{\mathbf{L}, \mathbf{y}} \{ \|\mathbf{x} - \mathbf{y}\|^2 + \alpha \mathbf{y}^{\top} \mathbf{L} \mathbf{y} \}$$

- ▶ Given signals $\mathcal{X} := \{\mathbf{x}_p\}_{p=1}^P$ in $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_P] \in \mathbb{R}^{N_v \times P}$, solve

$$\min_{\mathbf{L}, \mathbf{Y}} \left\{ \|\mathbf{X} - \mathbf{Y}\|_F^2 + \alpha \text{trace}(\mathbf{Y}^\top \mathbf{L} \mathbf{Y}) + \frac{\beta}{2} \|\mathbf{L}\|_F^2 \right\}$$

s. to $\text{trace}(\mathbf{L}) = N_v, \mathbf{L}\mathbf{1} = \mathbf{0}, L_{ij} = L_{ji} \leq 0, i \neq j$

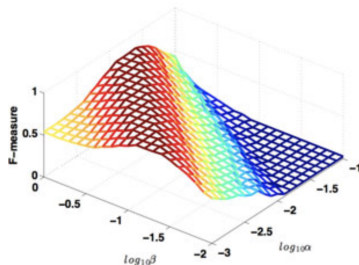
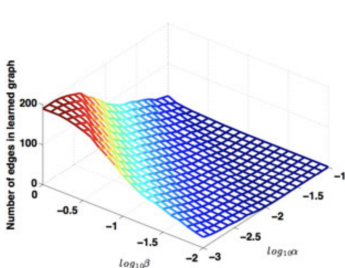
⇒ **Objective function:** Fidelity + smoothness + edge sparsity

⇒ Not jointly convex in \mathbf{L} and \mathbf{Y} , but **bi-convex**

- ▶ **Algorithmic approach:** alternating minimization (AM), $O(N_v^3)$ cost
 - (S1) Fixed \mathbf{Y} : solve for \mathbf{L} via interior-point method, ADMM (more soon)
 - (S2) Fixed \mathbf{L} : low-pass, graph filter-based smoother of the signals in \mathbf{X}

$$\mathbf{Y} = (\mathbf{I} + \alpha \mathbf{L})^{-1} \mathbf{X}$$

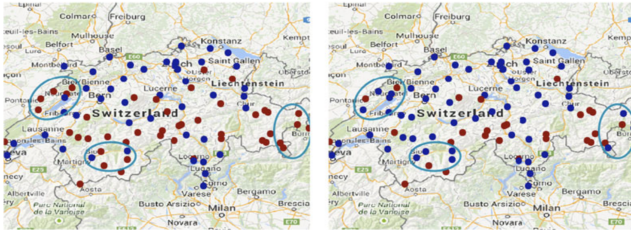
- ▶ Generate multiple signals on a synthetic Erdős-Rényi graph
 - ⇒ Recover the graph for different values of α and β



- ▶ More edges promoted by **increasing** β and **decreasing** α
- ▶ In the low noise regime, the ratio β/α determines behavior

Example: Temperature graph in Switzerland

- ▶ $N_v = 89$ stations measuring monthly temperature averages (1981-2010)
 ⇒ Learn a graph G on which the **temperatures vary smoothly**
- ▶ Geographical distance not a good idea ⇒ different **altitudes**



- ▶ Recover altitude partition from spectral clustering on G
 ⇒ Red (**high stations**) and blue (**low stations**) clusters
- ▶ K-means applied directly to the temperatures (right) fails

- ▶ Recall $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_P] \in \mathbb{R}^{N_v \times P}$, let $\bar{\mathbf{x}}_i^\top \in \mathbb{R}^{1 \times P}$ denote its i -th row
⇒ Euclidean distance matrix $\mathbf{Z} \in \mathbb{R}_+^{N_v \times N_v}$, where $Z_{ij} := \|\bar{\mathbf{x}}_i - \bar{\mathbf{x}}_j\|^2$
- ▶ Neat trick: link between smoothness and sparsity

$$\sum_{p=1}^P \text{TV}(\mathbf{x}_p) = \text{trace}(\mathbf{X}^\top \mathbf{L} \mathbf{X}) = \frac{1}{2} \|\mathbf{A} \circ \mathbf{Z}\|_1$$

- ⇒ Sparse E when data come from a smooth manifold
- ⇒ Favor candidate edges (i, j) associated with small Z_{ij}
- ▶ Shows that edge sparsity on top of smoothness is redundant
- ▶ Parameterize graph learning problems in terms of \mathbf{A} (instead of \mathbf{L})
⇒ Advantageous since constraints on \mathbf{A} are decoupled

V. Kalofolias, "How to learn a graph from smooth signals," *AISTATS*, 2016

- ▶ General purpose model for learning graphs [Kalofolias'16]

$$\min_{\mathbf{A}} \left\{ \|\mathbf{A} \circ \mathbf{Z}\|_1 - \alpha \mathbf{1}^\top \log(\mathbf{A}\mathbf{1}) + \frac{\beta}{2} \|\mathbf{A}\|_F^2 \right\}$$

s. to $\text{diag}(\mathbf{A}) = \mathbf{0}, A_{ij} = A_{ji} \geq 0, i \neq j$

⇒ Logarithmic barrier forces positive degrees

⇒ Penalize large edge-weights to control sparsity

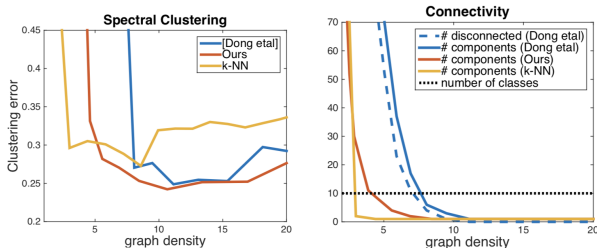
- ▶ Primal-dual solver amenable to parallelization, $O(N_v^2)$ cost
- ▶ Laplacian-based factor analysis encore. Tackle (S1) as

$$\min_{\mathbf{A}} \left\{ \|\mathbf{A} \circ \mathbf{Z}\|_1 - \log(\mathbb{I} \{ \|\mathbf{A}\|_1 = N_v \}) + \frac{\beta}{2} (\|\mathbf{A}\mathbf{1}\|^2 + \|\mathbf{A}\|_F^2) \right\}$$

s. to $\text{diag}(\mathbf{A}) = \mathbf{0}, A_{ij} = A_{ji} \geq 0, i \neq j$

Example: Learning the graph of USPS digits

- ▶ 1001 images of the 10 digits, but highly imbalanced ($2.6i^2$)
⇒ 10 classes via graph recovery plus spectral clustering
- ▶ Compare two methods based on smoothness and k-NN graph



- ▶ Performance more robust to graph density
⇒ Likely attributable to non-singleton nodes

- ▶ **Idea:** parameterize the unknown topology via an **edge indicator vector**
- ▶ Complete graph on N_V nodes, having $M := \binom{N_V}{2}$ edges
⇒ Incidence matrix $\mathbf{B} := [\mathbf{b}_1, \dots, \mathbf{b}_M] \in \mathbb{R}^{N_V \times M}$
- ▶ Laplacian of a candidate graph $G(V, E)$

$$\mathbf{L}(\boldsymbol{\omega}) = \sum_{m=1}^M \omega_m \mathbf{b}_m \mathbf{b}_m^T$$

- ⇒ **Binary edge indicator vector** $\boldsymbol{\omega} := [\omega_1, \dots, \omega_M]^T \in \{0, 1\}^M$
- ⇒ Offers an explicit handle on the number of edges $\|\boldsymbol{\omega}\|_0 = |E|$

Problem: Given observations $\mathcal{X} := \{\mathbf{x}_p\}_{p=1}^P$, learn an unweighted **graph** $G(V, E)$ such that **signals in \mathcal{X} are smooth** on G and $|E| = K$.

- ▶ Natural formulation is to solve the non-convex problem

$$\min_{\omega \in \{0,1\}^M} \text{trace}(\mathbf{X}^\top \mathbf{L}(\omega) \mathbf{X}), \quad \text{s. to } \|\omega\|_0 = K$$

- ▶ Solution obtained through a **simple rank-ordering procedure**

- ▶ Compute edge scores $c_m := \text{trace}(\mathbf{X}^\top (\mathbf{b}_m \mathbf{b}_m^\top) \mathbf{X})$
- ▶ Set $\omega_m = 1$ for those K edges having the smallest scores

- ▶ More pragmatic AWGN setting where $\mathbf{x}_p = \mathbf{y}_p + \epsilon_p$, $p = 1, \dots, P$

$$\min_{\mathbf{Y}, \omega \in \{0,1\}^M} \left\{ \|\mathbf{X} - \mathbf{Y}\|_F^2 + \alpha \text{trace}(\mathbf{Y}^\top \mathbf{L}(\omega) \mathbf{Y}) \right\}, \quad \text{s. to } \|\omega\|_0 = K$$

⇒ Tackle via AM or semidefinite relaxation (SDR)

S. Chepuri et al, "Learning sparse graphs under smoothness prior,"
ICASSP, 2017

- ▶ Noteworthy features of the edge subset selection approach
 - ✓ Direct control on edge sparsity
 - ✓ Simple algorithm in the noise-free case
 - ✓ Devoid of Laplacian feasibility constraints
 - ✗ Does not guarantee connectivity of G
 - ✗ No room for optimizing edge weights
- ▶ Scalable framework in [Kalofolias'16] also quite flexible

$$\begin{aligned} \min_{\mathbf{A}} \{ & \|\mathbf{A} \circ \mathbf{Z}\|_1 + g(\mathbf{A}) \} \\ \text{s. to} \quad & \text{diag}(\mathbf{A}) = \mathbf{0}, A_{ij} = A_{ji} \geq 0, i \neq j \end{aligned}$$

⇒ Subsumes the factor-analysis model [Dong et al'16]

⇒ Recovers Gaussian kernel weights $A_{ij} := \exp\left(-\frac{\|\bar{\mathbf{x}}_i - \bar{\mathbf{x}}_j\|^2}{\sigma^2}\right)$ for

$$g(\mathbf{A}) = \sigma^2 \sum_{i,j} A_{ij} (\log(A_{ij}) - 1)$$

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Learning graphs from observations of smooth signals

Case study: Discriminative graph learning for emotion recognition

- ▶ **Labeled** graph signals $\mathcal{X}_c := \{\mathbf{x}_p^{(c)}\}_{p=1}^{P_c}$ from C different classes
 - ⇒ Signals in each class possess a very distinctive structure
- ▶ **As.:** Class c signals are smooth w.r.t. unknown $G_c(V, E_c)$
- ▶ **Multiple linear subspace model**
 - ⇒ Signals spanned by few Laplacian modes (GFT components)
 - ⇒ Like subspace clustering [Vidal'11], but with supervision

Problem statement

Given **training signals** $\mathcal{X} = \bigcup_{c=1}^C \mathcal{X}_c$, learn **discriminative graphs** \mathbf{A}_c under smoothness priors to classify test signals via GFT projections.

- ▶ Discriminative graph learning per class c

$$\min_{\mathbf{A}_c} \left\{ \|\mathbf{A}_c \circ \mathbf{Z}_c\|_1 - \alpha \mathbf{1}^\top \log(\mathbf{A}_c \mathbf{1}) + \frac{\beta}{2} \|\mathbf{A}_c\|_F^2 - \gamma \sum_{k \neq c}^C \|\mathbf{A}_c \circ \mathbf{Z}_k\|_1 \right\}$$

s. to $\text{diag}(\mathbf{A}_c) = \mathbf{0}$, $[\mathbf{A}_c]_{ij} = [\mathbf{A}_c]_{ji} \geq 0$, $i \neq j$

⇒ Capture the underlying graph topology (**class c structure**)

⇒ **Discriminability** to boost classification performance

- ▶ **Q:** Given graphs $\{\hat{\mathbf{A}}_c\}_{c=1}^C$, how do we classify a test signal \mathbf{x} ?
- ▶ Pass \mathbf{x} through a filter-bank with C low-pass filters (LPFs)

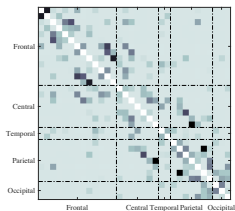
$$\tilde{\mathbf{x}}_{F,c} = \text{diag}(\tilde{\mathbf{h}}) \hat{\mathbf{V}}_c^\top \mathbf{x} \quad \Rightarrow \quad \hat{c} = \underset{c}{\text{argmax}} \{ \|\tilde{\mathbf{x}}_{F,c}\|^2 \}$$

⇒ LPF frequency response $\tilde{\mathbf{h}}$, learned class- c GFT basis $\hat{\mathbf{V}}_c$

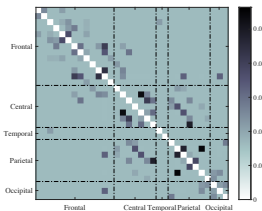
- ▶ Discriminative graph learning for **emotion recognition from EEG signals**
- ▶ **DEAP dataset** \Rightarrow 32 subjects watch music videos (40 trials each)
 - ▶ Asked to rate videos: valence, arousal, like/dislike, dominance
 - ▶ Focus on **valence** labels: low (1-5 rating) and high (6-10 rating)
 - ▶ Signals acquired from $N_v = 32$ EEG channels
- ▶ We perform a subject-specific valence classification task
 - \Rightarrow Learn $C = 2$ graphs and project onto the 8 smoothest modes
 - \Rightarrow Report leave-one (trial)-out classification accuracy
- ▶ Mean classification accuracy over subjects is 92.73%

S. S. Saboksayr et al, "Online discriminative graph learning from multi-class smooth signals," *Signal Processing*, 2022

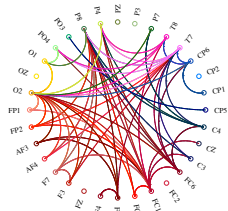
- **Q:** What information do we glean from the class-conditional graphs?



Low valence

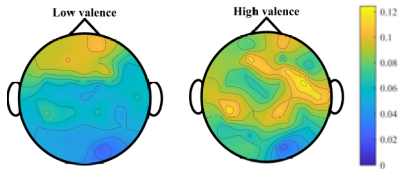


High valence



Different connections ($p=0.002$)

- Connectivity increases with emotion intensity (frontal lobe links)



- Asymmetric frontal activity apparent from the 8 smoothest modes

- ▶ Graph signal
- ▶ Graph signal processing
- ▶ Fourier transform
- ▶ Covariance matrix
- ▶ Principal component analysis
- ▶ Graph shift operator
- ▶ Graph Fourier transform
- ▶ Topology identification
- ▶ Smooth signal
- ▶ Dirichlet energy
- ▶ Factor analysis model
- ▶ Alternating minimization
- ▶ Euclidean distance matrix
- ▶ Edge subset selection
- ▶ Gaussian kernel graph
- ▶ Multiple subspace model
- ▶ Subspace clustering
- ▶ Discriminative graphs
- ▶ Low-pass graph filter
- ▶ Emotion recognition
- ▶ EEG signals
- ▶ Valence classification