

EEG-based emotion classification using graph signal processing

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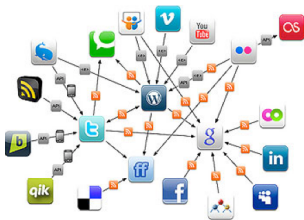
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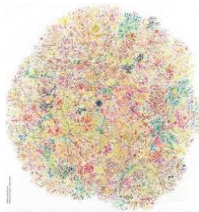
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Online social media



Internet



Clean energy and grid analytics



- ▶ **Network as graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$:** encode pairwise relationships
- ▶ **Desiderata:** Process, analyze and learn from **network data** [Kolaczyk'09]
⇒ Use \mathcal{G} to study **graph signals**, **data** associated with **nodes** in \mathcal{V}
- ▶ **Ex:** Opinion profile, buffer congestion levels, functional brain connectivity
- ▶ **Q:** What about **classification** data using **learned graphs**?

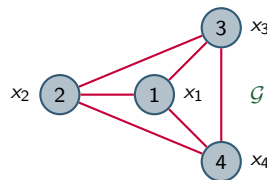
► Undirected \mathcal{G} with adjacency matrix $\mathbf{W} \Rightarrow W_{ij} = \text{Proximity between } i \text{ and } j$

► Define a signal \mathbf{x} on top of the graph $\Rightarrow x_i = \text{Signal value at node } i$

► Associated with \mathcal{G} is the combinatorial graph Laplacian $\mathbf{L} = \mathbf{D} - \mathbf{W}$

$\Rightarrow \mathbf{D}$ is diagonal matrix where its elements are vertices degree

\Rightarrow Graph Laplacian is positive semidefinite so $\mathbf{L} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}^T$



► Graph Signal Processing \rightarrow Exploit structure encoded in \mathbf{W} or \mathbf{L} to process \mathbf{x}

\Rightarrow Use GSP to learn the underlying \mathcal{G} or a meaningful network model

- ▶ **Graph Fourier transform (GFT):** $\tilde{\mathbf{x}} := \mathbf{V}^\top \mathbf{x}$ for undirected graphs

⇒ Decompose \mathbf{x} into different modes of variation

⇒ Inverse (i)GFT $\mathbf{x} = \mathbf{V}\tilde{\mathbf{x}}$, eigenvectors as frequency atoms

- ▶ **Total variation** (or *Dirichlet energy*) of signal \mathbf{x} with respect to \mathbf{L}

$$\text{TV}(\mathbf{x}) := \mathbf{x}^\top \mathbf{L} \mathbf{x} = \frac{1}{2} \sum_{i \neq j} W_{ij} (x_i - x_j)^2 = \sum_{k=1}^N \lambda_k \tilde{x}_k^2$$

⇒ Smoothness measure on the graph \mathcal{G}

- ▶ For Laplacian eigenvectors $\mathbf{V} := [\mathbf{v}_1, \dots, \mathbf{v}_N] \Rightarrow \text{TV}(\mathbf{v}_k) = \lambda_k$

⇒ $0 = \lambda_1 < \lambda_2 \leq \dots \leq \lambda_N$ can be viewed as frequencies

- ▶ **labeled graph signals** $\mathcal{X}_c := \{\mathbf{x}_p^{(c)}\}_{p=1}^{P_c}$ from C different classes.
 - ⇒ Signals in each class possess a very distinctive structure
- ▶ **Assumption:** Class c signals are smooth w.r.t. unknown $\mathcal{G}_c(\mathcal{V}, \mathcal{E}_c)$
- ▶ **Multiple linear subspace model**
 - ⇒ Signals spanned by few Laplacian modes (GFT components)
 - ⇒ Like subspace clustering [Vidal'11], but with supervision

Problem statement

Given **training signals** $\mathcal{X} = \bigcup_{c=1}^C \mathcal{X}_c$, learn **discriminative graphs** \mathbf{W}_c under smoothness priors to classify test signals via **GFT** projections.

- ▶ Network **topology inference** from nodal observations [Kolaczyk'09]
 - ▶ Partial correlations and conditional dependence [Dempster'74]
 - ▶ Sparsity [Friedman et al'07] and consistency [Meinshausen-Buhlmann'06]
- ▶ Key in neuroscience [Kassam et al'13] \Rightarrow Functional network from EEG signal
- ▶ Noteworthy **GSP**-based approaches
 - ▶ Graphical models [Egilmez et al'16], [Rabbat'17], [Kumar et al'19], ...
 - ▶ Smooth signals [Dong et al'15], [Kalofolias'16], [Sardellitti et al'17], ...
 - ▶ Streaming data [Shafipour et al'18], [Natali et al'20], [Saboksayr et al'21], ...
- ▶ **Our contribution:** learn a **discriminative** graph-based representation of smooth signals

- ▶ Given a set of **graph signal** observations from P trials $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_P] \in \mathbb{R}^{N \times P}$

⇒ A link between smoothness and sparsity (considering $\mathbf{Z} \in \mathbb{R}_+^{N \times N}$ as **Euclidean-distance matrix**)

$$\sum_{p=1}^P \text{TV}(\mathbf{x}_p) = \text{trace}(\mathbf{X}^\top \mathbf{L} \mathbf{X}) = \frac{1}{2} \|\mathbf{W} \circ \mathbf{Z}\|_1$$

- ▶ Framework for learning graphs under a **smoothness prior** [Kalofolias'16]

$$\min_{\mathbf{W}} \|\mathbf{W} \circ \mathbf{Z}\|_1 + f(\mathbf{W}) \quad \text{s. t.} \quad \text{diag}(\mathbf{W}) = \mathbf{0}, W_{ij} = W_{ji} \geq 0, i \neq j$$

⇒ Convex objective function $f(\mathbf{W})$ encodes assumptions about the network \mathcal{G}

⇒ **Primal-dual** solver amenable to parallelization, $\mathcal{O}(N^2)$ cost [Kalofolias'16], [Komodakis et al'15]

► Discriminative graph learning per class c

$$\min_{\mathbf{W}_c \in \mathcal{W}_m} \|\mathbf{W}_c \circ \mathbf{Z}_c\|_1 - \alpha \mathbf{1}^\top \log(\mathbf{W}_c \mathbf{1}) + \beta \|\mathbf{W}_c\|_F^2 - \gamma \sum_{k \neq c}^C \|\mathbf{W}_c \circ \mathbf{Z}_k\|_1$$

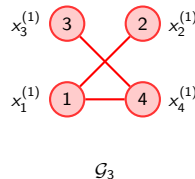
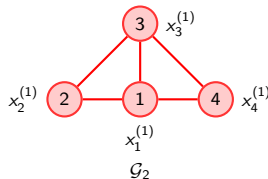
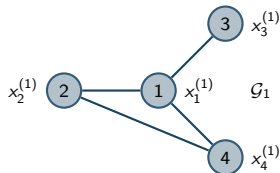
$$\mathcal{W}_m = \left\{ \mathbf{W} \in \mathbb{R}_+^{N \times N} : \mathbf{W} = \mathbf{W}^\top, \text{diag}(\mathbf{W}) = 0 \right\}$$

⇒ Capture the underlying graph topology (class c structure)

⇒ **Discriminability** to boost classification performance

⇒ Logarithmic barrier forces positive degrees

⇒ Penalize large edge-weights to control sparsity



► **Q:** Given graphs $\{\hat{\mathbf{W}}_c\}_{c=1}^C$, how do we classify a test signal \mathbf{x} ?

⇒ Pass \mathbf{x} through a filter-bank with C low-pass filters

$$\tilde{\mathbf{x}}_{F,c} = \text{diag}(\tilde{\mathbf{h}})\hat{\mathbf{V}}_c^\top \mathbf{x} \implies \hat{c} = \underset{c}{\text{argmax}} \left\{ \|\tilde{\mathbf{x}}_{F,c}\|_2^2 \right\}$$

⇒ $\tilde{\mathbf{h}} = [\tilde{h}_1, \dots, \tilde{h}_N]^\top$ is the frequency response of an ideal low-pass filter

⇒ Learned class- c GFT basis $\hat{\mathbf{V}}_c$

If \mathbf{x} belongs to class c^* , say, then this graph signal should be smoothest with respect to \mathcal{G}_{c^*} . Equivalently, for fixed low bandwidth we expect the signal power to be largest when projected onto the GFT basis constructed from $\hat{\mathbf{L}}_{c^*}$.

- ▶ **Emotion** is an important aspect of human life
 - ⇒ Brain pattern associated with a specific **emotion**
- ▶ **Why EEG?** non-invasive, affordable, high temporal resolution
- ▶ **DEAP data-set:** [Koelstra et al'11]
 - ⇒ 32 participants rated 40 one-minute-long music video
 - ⇒ Signals acquired from $N = 32$ EEG channels
 - ⇒ Rating levels of valence and arousal from 1 to 9

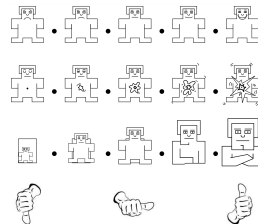


Figure extracted from [Koelstra et al'11]

- ▶ We perform a subject-specific valence and arousal classification task
 - ⇒ low valence/arousal (rating < 5) and high valence/arousal (rating ≥ 5)
 - ⇒ Learn $C = 2$ graphs and project onto the 8 smoothest modes
 - ⇒ Report leave-one (trial)-out classification accuracy

Study	Valence	Arousal
Proposed method	92.73	93.44
[Kalofolias'16]	86.56	88.91
[Chao et al'20]	77.02	76.13
[Rozgić et al'13]	76.90	69.10
[Chen et al'15]	76.17	73.59
[Tripathi et al'17]	81.40	73.36

- ▶ Established superior performance ⇒ Any discriminative pattern in the underlying learned graph?

► Discriminative graph learning

- ⇒ Signals are smooth w.r.t. unknown class-specific graphs \mathcal{G}_c
- ⇒ Discriminability via enforcing non-smoothness
- ⇒ Classification by low-pass filtering

► EEG emotion recognition

- ⇒ Outperform state-of-the-art methods in classifying low and high valence/arousal
- ⇒ Infer discriminative brain patterns

► Ongoing work

- ⇒ Proximal gradient based and Nesterov-type accelerated algorithms
- ⇒ Observations of streaming signals

Extended journal version is available at: <https://arxiv.org/abs/2101.00184>